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Faculty of Electrical Engineering  
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# BRNO UNIVERSITY OF TECHNOLOGY

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## FACULTY OF ELECTRICAL ENGINEERING AND COMMUNICATION

FAKULTA ELEKTROTECHNIKY  
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## DEPARTMENT OF MICROELECTRONICS

ÚSTAV MIKROELEKTRONIKY

# CHANNEL MERGING TECHNIQUES FOR IMPROVING DYNAMIC RANGE OF $\pm 10$ V SIGNAL CHAIN CHANNEL

TECHNIKY SLUČOVÁNÍ KANÁLŮ ZA ÚČELEM ZVÝŠENÍ DYNAMICKÉHO ROZSAHU KANÁLU S  
ROZSAHEM  $\pm 10$  V

## MASTER'S THESIS

DIPLOMOVÁ PRÁCE

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## TITLE OF THESIS:

### **Channel Merging Techniques for improving Dynamic Range of $\pm 10$ V Signal Chain Channel**

#### INSTRUCTION:

Evaluate performance (dynamic range, signal-to-noise ratio, total harmonic distortion) of channel merging technique that uses  $\pm 10$  V and  $\pm 2.5$  V channels and was used in Analog Devices part AD7606C. Analyze impact of temperature, offset and gain mismatch together with external RC filters to see impact of external components. Re-design AD7606C programmable gain amplifier so it is able to combine  $\pm 10$  V and  $\pm 1.25$  V channels in order to improve dynamic range of  $\pm 10$  V channel. Investigate options to reduce signal-to-noise ratio loss in  $\pm 1.25$  V channel due to low input impedance. Investigate and analyze techniques for preventing  $\pm 1.25$  V channel from saturation. Evaluate obtained results.

#### RECOMMENDED LITERATURE:

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# Diplomová práce

magisterský navazující studijní obor **Mikroelektronika**

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**NÁZEV TÉMATU:**

## **Techniky slučování kanálů za účelem zvýšení dynamického rozsahu kanálu s rozsahem $\pm 10$ V**

**POKYNY PRO VYPRACOVÁNÍ:**

Zjistěte základní parametry (dynamický rozsah, poměr signálu k šumu, celkové harmonické zkreslení) techniky slučování kanálů, která byla použita v součástce AD7606C firmy Analog Devices. Vyhodnoťte vliv teploty, různého zesílení a napěťové nesymetrie s různými hodnotami součástek v externím RC filtru. Navrhněte, jak změnit programovatelný zesilovač uvnitř součástky AD7606C tak, aby bylo dosaženo vyšších hodnot dynamického rozsahu za použití kanálů s rozsahem  $\pm 10$  V a  $\pm 1,25$  V. Navrhněte, jak potlačit vliv  $\pm 1,25$  V kanálu na zhoršení poměru signál-šum kvůli jeho nižší vstupní impedanci. Vyšetřete a analyzujte techniky prevence proti saturaci  $\pm 1,25$  V kanálu. Vyhodnoťte dosažené výsledky.

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## ABSTRACT

The aim of this master's thesis is to measure and evaluate the performance of the channel merging technique which is currently implemented on the Analog Devices part called AD7606C. Then, based on the results from measurement, propose, design, and simulate options to improve this technique in terms of dynamic range and total harmonic distortion performance. It was discovered that by increasing the gain of the lower range channel together with decreasing the cutoff frequency of the whole signal chain, the currently implemented channel merging technique might be able to achieve 118.6 dB of dynamic range which is about 3.6 dB more than was measured on the AD7606C. Also, by implementing a simple algorithm in the internal logic block together with small additional circuitry, the immunity towards the value of the external resistor, that customers use as a part of the anti-aliasing filter, was achieved.

## KEYWORDS

dynamic range, signal chain, signal-to-noise ratio, channel, merging, saturation, total harmonic distortion

## ABSTRAKT

Cílem této diplomové práce je změřit a vyhodnotit parametry techniky slučování kanálů, která je momentálně implementována v součástce AD7606C firmy Analog Devices. Poté, na základě výsledků z měření, navrhnout a odsimulovat několik možností, pomocí kterých by tato technika mohla dosahovat vyšších hodnot dynamického rozsahu a celkového harmonického zkreslení. V průběhu práce bylo zjištěno, že pomocí zvýšení zesílení kanálu s nižším rozsahem společně se snížením mezní frekvence celého signálového řetězce může tato technika dosahovat až 118.6 dB dynamického rozsahu, což je o 3.6 dB více, než bylo změřeno na AD7606C. Dále také bylo zjištěno, že pomocí jednoduchého algoritmu implementovaného v logickém bloku, je možné dosáhnout imunity vůči hodnotě externího rezistoru, který zákazníci používají jako součást anti-aliasingového filtru.

## KLÍČOVÁ SLOVA

dynamický rozsah, signálový řetězec, poměr signálu k šumu, kanál, slučování, saturace, celkové harmonické zkreslení

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# ROZŠÍŘENÝ ABSTRAKT

## ÚVOD

Předmětem této diplomové práce bylo změřit a vyhodnotit parametry techniky slučování kanálů, která byla implementována do součástky AD7606C firmy Analog Devices. AD7606C je osmi kanálová součástka, ve které každý kanál obsahuje jeden programovatelný zesilovač (PGA) a jeden analogově digitální převodník (ADC) s postupnou aproximací (SAR) a s maximální frekvencí převodu 800 kHz.

Na základě výsledků z měření bylo dalším úkolem navrhnout možnosti, jak tuto techniku vylepšit se zaměřením na dynamický rozsah (DR). V průběhu měření bylo rovněž zjištěno, že tato technika je velmi citlivá na hodnotu odporu, který zákazníci předřazují před PGA jako součást anti-aliasingového filtru. Jelikož citlivost na hodnotu předřadného odporu výrazně redukuje možnosti použití této techniky, byly rovněž navrženy možnosti, jak tuto citlivost potlačit.

Jednotlivé návrhy byly následně řádně simulovány a výsledky ze simulací srovnány s výsledky získaných během měření. V závěru této práce byly jednotlivé návrhy porovnány a byl vybrán ten nejlepší s ohledem na složitost případné implementace a dosažených parametrů.

## POPIS ŘEŠENÍ

Měření momentálně implementované techniky bylo realizováno v laboratořích firmy Analog Devices. K měření byla použita vývojová deska pro testování čipů z produktové řady AD7606X, velice přesný zdroj testovacího signálu, zdroj napájecího napětí, zdroj taktovacího signálu a zdroj tepelný, který umožňoval realizovat jednotlivá měření i pro různé teploty. Data z měření pak byla zaznamenávána pomocí PC stanice.

Z takto provedeného měření bylo zjištěno, že momentálně implementovaná technika je schopna dosáhnout 115 dB dynamického rozsahu s poměrem převzorkování (OSR) nastaveným na 256, což je o 5 dB více ve srovnání se samostatně pracujícím kanálem. Rovněž bylo zjištěno, že hodnota celkového harmonického zkreslení (THD) je stabilní do hodnoty předřadného odporu 100  $\Omega$ . Po této hodnotě pak s jejím růstem THD klesá.

Pro dosažení vyšších hodnot dynamického rozsahu byly navrženy a simulovány celkem 3 řešení. První řešení počítá s možností snížení mezní frekvence PGA, čímž dojde ke snížení celkového šumu v systému, navýšení hodnoty poměru signálu k šumu (SNR) a tím i ke zvýšení DR. Druhé řešení navrhuje snížení rozsahu druhého kanálu z  $\pm 2.5$  V na  $\pm 1.25$  V a to snížením hodnoty vstupního odporu PGA na polovinu. Třetí řešení pak kombinuje obě již představená řešení.

Pro dosažení imunity THD vůči hodnotě předřadného odporu PGA byly navrženy tři řešení. První řešení mění zesílení PGA druhého kanálu v závislosti na hodnotě vstupního signálu, tímto dochází k prevenci před saturací tohoto kanálu. Druhé

řešení navrhuje odpojit druhý kanál pokaždé, když vstupní signál přesáhne hodnotu vstupního rozsahu druhého kanálu. Poslední představené řešení navrhuje rovněž odpojení druhého kanálu v případě, kdy vstupní signál je mimo vstupní rozsah tohoto kanálu. Avšak po odpojení je druhý kanál okamžitě připojen ke navzorkované hodnotě vstupního signálu těsně před momentem, kdy vstupní signál opouští rozsah druhého kanálu.

### **SHRNUTÍ A ZHODNOCENÍ VÝSLEDKŮ**

Celkově tedy byly navrženy a simulovány tři možnosti, jak zvýšit maximálně dosažitelnou hodnotu dynamického rozsahu. Jako nejatraktivnější se ukázala možnost třetí, neboť právě s touto možností bylo dosaženo 118.6 dB dynamického rozsahu, což je o 3.6 dB více než s momentálně implementovanou technikou. Ovšem, možnost snížení mezní frekvence PGA má vliv pouze do hodnoty OSR 64. Pracuje-li ADC s vyšší hodnotou OSR než 64, snižování mezní frekvence PGA nemá pro dosažení vyšších hodnot DR žádný význam.

Pro dosažení imunity THD vůči hodnotě předřadného odporu byly rovněž navrženy a simulovány 3 možnosti. Všechny tři představené možnosti byly schopny potlačit vliv předřadného odporu na hodnotu THD. Možnost třetí, tedy připojování druhého kanálu na navzorkovanou hodnotu vstupního signálu ve chvíli kdy vstupní signál je mimo rozsah druhého kanálu, dosahovala nejlepších výsledků, neboť byla schopna potlačit i další nežádoucí jevy a to pokles hodnoty THD se vzrůstající frekvencí vstupního signálu. Bohužel, možnost třetí vyžaduje přidání velkého množství dalších obvodů a tím výrazně zvyšuje složitost implementace. Z tohoto důvodu byla pro budoucí možnou implementaci vybrána možnost druhá. Ta navrhuje odpojení druhého kanálu od prvního v momentu, kdy je vstupní signál mimo rozsah druhého kanálu.

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Brno .....

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author's signature



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# Introduction

One of the challenges that engineers of the integrated circuits must face is building a signal chain that has high specification performance when the input signal is within certain limits, for instance,  $\pm 2.5$  V, and is also able to maintain performance as good as possible when the input signal is outside of these specified limits.

This is highly requested by some Analog Devices customers as the signal, which they want to process, might be in the range of  $\pm 10$  V, but most of the time is actually in the range of  $\pm 2.5$  V.

It might be the case that the customer's signal should most of the time be in the range of  $\pm 2.5$  V, but because of some unexpected event, a fault condition with voltage levels outside of the  $\pm 2.5$  V range might occur as well. An example of a situation like this can be seen in figure 1.

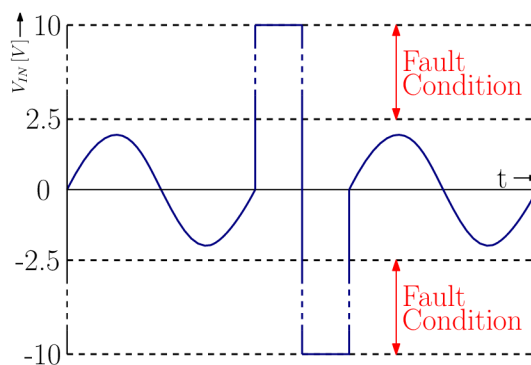


Fig. 1: Signal with fault condition

The Analog Devices company has already implemented a technique that uses two channels to build one signal chain with such a performance. This diploma thesis aims to measure and evaluate the performance of the currently implemented channel merging technique and propose, design and simulate possible improvements to this approach.

The first part of this thesis presents the currently implemented channel merging technique and its dynamic range ( $DR$ ) and total harmonic distortion ( $THD$ ) performance.

The second part then proposes 3 options to improve the  $DR$  performance and evaluates obtained results.

The last part deals with the undesirable phenomenon when the  $THD$  performance is decreasing due to the increasing value of the external resistor which the Analog Devices customers use as a part of the anti-aliasing filter in front of the AD7606C.



While working on this diploma thesis, internal and confidential documents from the Analog Devices company have been used. Therefore, few of the cited documents in the bibliography section can not be found anywhere in public space.

# 1 Currently implemented channel merging technique

At the time of writing this diploma thesis, company Analog Devices is developing part AD7606C that will be another generic of AD7606X family[1][2]. AD7606C has an option to merge two of its channels in order to improve the overall  $DR$  of  $\pm 10\text{ V}$  signal chain.

As can be seen in figure 1.1 currently implemented solution uses 2 channels of the AD7606C part. Channel 1 is set to  $\pm 2.5\text{ V}$  range and channel 2 is set to  $\pm 10\text{ V}$  range. Internal logic block then reads the output codes of channel 2 and based on their values decides whether to use codes from channel 1 or channel 2.

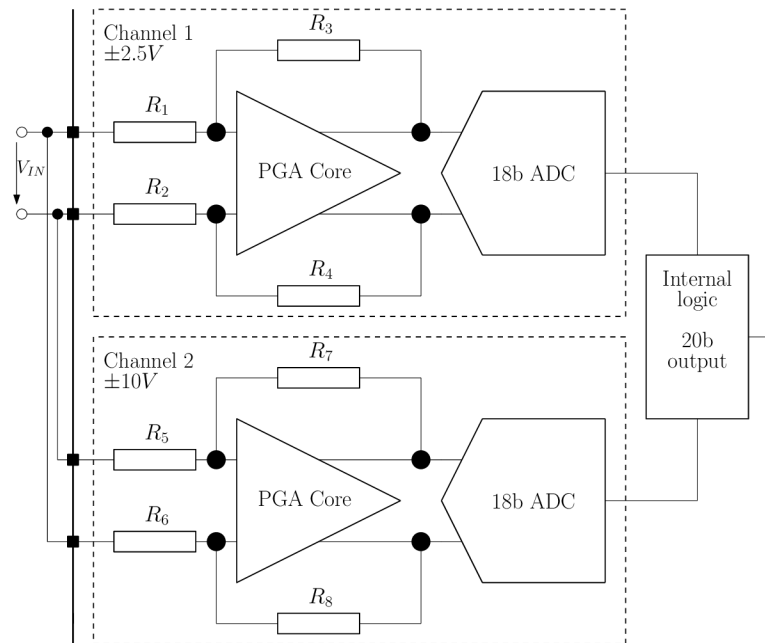


Fig. 1.1: Block diagram of the currently implemented channel merging technique in AD7606C

When the input voltage  $V_{IN}$  is within the range of  $\pm 2.5\text{ V}$  channel the internal logic block outputs codes directly equal to codes from this channel. On the other hand, when the input voltage  $V_{IN}$  is outside of the  $\pm 2.5\text{ V}$  range, the internal logic block outputs codes from the  $\pm 10\text{ V}$  channel shifted by 2 to the left [3].

$$Code_{output} = \begin{cases} Code_{2.5} & V_{IN} \in \langle -2.5, 2.5 \rangle \\ Code_{10} \ll 2 & V_{IN} \in \langle -10; -2.5 \rangle \cup \langle 2.5; 10 \rangle \end{cases} \quad (1.1)$$

Extra DR that can be potentially gained using this technique is given by the following equation[3].

$$DR_{EXT} = 20 \times \log\left(\frac{10}{2.5}\right) = 12dB \quad (1.2)$$

As can be seen in equation 1.2, the ideal extra DR should be 12 dB. This extra DR is added to the DR of  $\pm 10$  V by itself and thus overall DR of the whole signal chain is improved.

In order to prove this theory, measurements on AD7606C silicon were performed. How these measurements were performed and what results have been obtained is described in chapter 2.

## 2 Measurements of the current solution

All measurements, that are being presented in following sections 2.1, 2.2 and 2.3, were performed in one of Analog Devices laboratories, where the setup, that is depicted in figure 2.1, had been built.

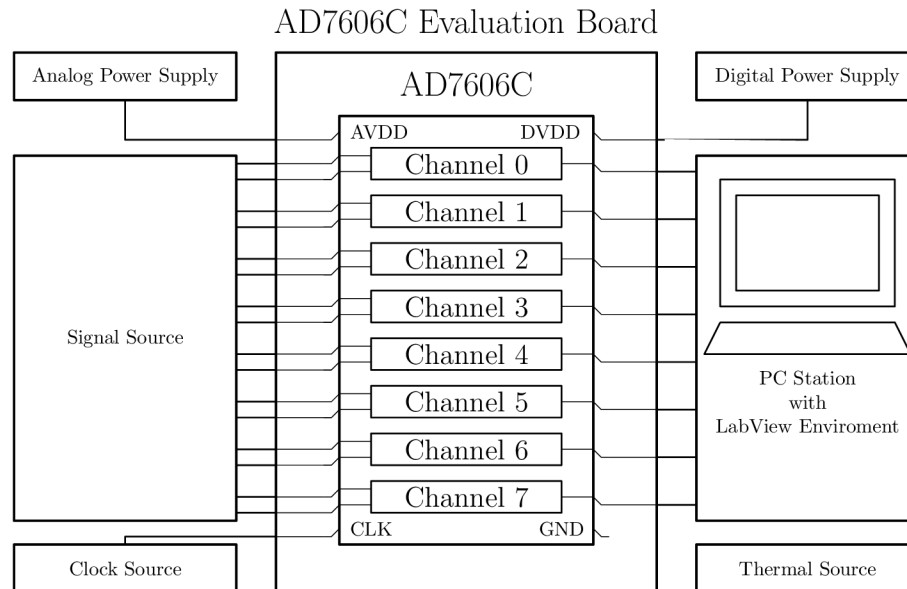


Fig. 2.1: Simplified block diagram of setup that was used for measuring the  $DR$  of the AD7606C

It is necessary to bear in mind that block diagram in figure 2.1 is simplified and for example does not show any of the complex circuitry on the evaluation board.

It is also worth noticing that thermal source was available in this setup. Thus, this allowed measurements to be made for different temperatures as can be seen in subsection 2.3.3.

### 2.1 Dynamic range measurements

The  $DR$  of AD7606C was measured using the setup shown in figure 2.1 and LabView environment that had been developed by Analog Devices and that is able to read and write data from and to AD7606C.

The data that has been gathered is following.

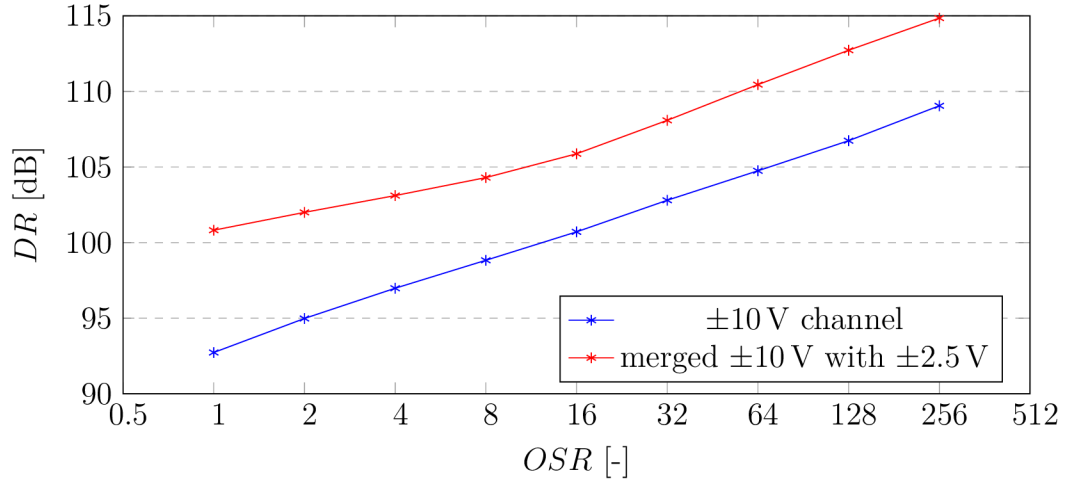


Fig. 2.2: The  $DR$  performance of the  $\pm 10$  V channel and the  $\pm 10$  V and  $\pm 2.5$  V merged channels

As can be noticed in figure 2.2, the highest  $DR$  achievable by currently implemented channel merging technique is 115 dB with oversampling ratio ( $OSR$ ) equal to 256. On the other hand, it can also be noticed that the highest  $DR$ , that can be achieved by  $\pm 10$  V channel itself is 110 dB with  $OSR$  equal to 256. That is only extra 5 dB that have been gained by this technique, which is not what had been expected according to equation 1.2.

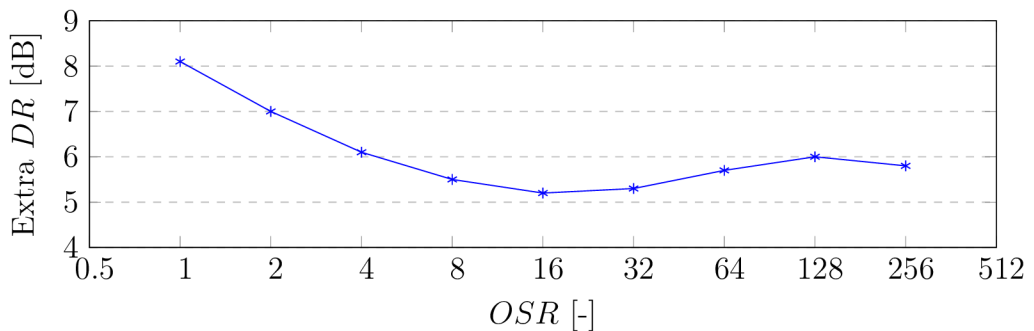


Fig. 2.3: The extra  $DR$  gained by merging the  $\pm 10$  V and the  $\pm 2.5$  V channels

Figure 2.3 shows the extra  $DR$  that was gained by implementing the channel merging technique described in chapter 1 versus  $OSR$ . As can be seen, the extra  $DR$  is lower than expected 12 dB. In order to understand why extra 12 dB is not achieved it is necessary to have a look at equation for final  $DR$  when merging  $\pm 10$  V with  $\pm 2.5$  V channel [3].

$$DR = SNR_{10} + \left( 20 \times \log \left( \frac{10}{2.5} \right) - (SNR_{10} - SNR_{2.5}) \right) \quad (2.1)$$

It can be seen in equation 2.1 that the final  $DR$  when merging  $\pm 10\text{ V}$  with  $\pm 2.5\text{ V}$  channel also depends on the signal-to-noise ratio ( $SNR$ ) of the  $\pm 2.5\text{ V}$  channel and if the  $SNR$  of the  $\pm 2.5\text{ V}$  channel is not equal to the  $SNR$  of the  $\pm 10\text{ V}$  channel, then the difference must be subtracted from the expected 12 dB.

## 2.2 Signal-to-noise ratio measurements

In order to get a better idea about why the final  $DR$  of presented channel merging technique is dependent on the  $SNR$  of both channels, measurements of the  $SNR$  of both channels,  $\pm 10\text{ V}$  and  $\pm 2.5\text{ V}$ , were performed using the setup described in figure 2.1. The gathered data is shown in figure 2.4.

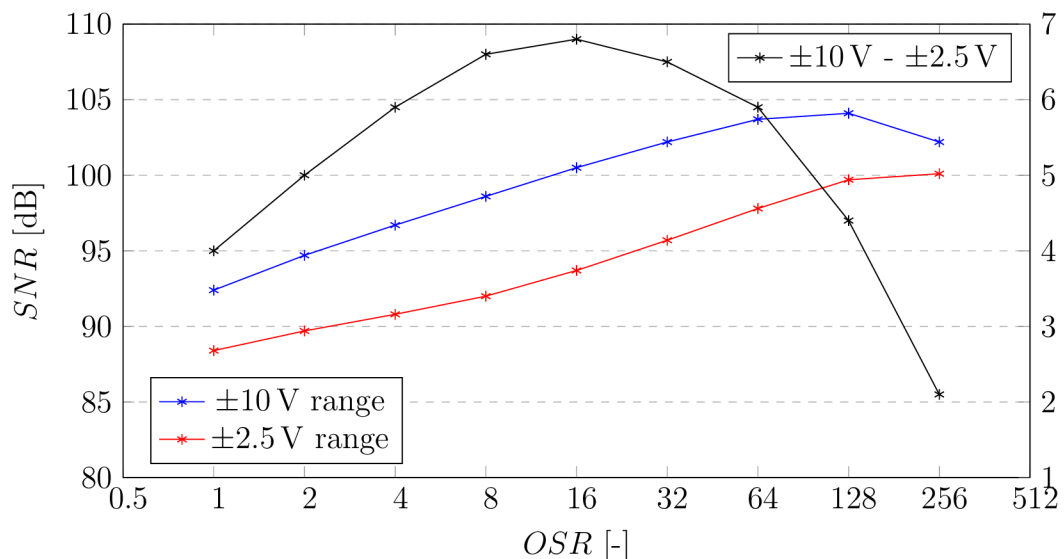


Fig. 2.4: The  $SNR$  performance of the  $\pm 10\text{ V}$  channel and the  $\pm 2.5\text{ V}$  channel and their difference

It can be noticed that the  $SNR$  of the  $\pm 10\text{ V}$  range is higher than the  $SNR$  of the  $\pm 2.5\text{ V}$  range and thus the difference is not equal to 0. The reason why the  $SNR$  of the  $\pm 2.5\text{ V}$  range is different might be explained by looking at equation 2.2 for the  $SNR$  of the whole signal chain including PGA and ADC as it is being shown in figure 1.1.

$$SNR = 20 \times \log \left( \frac{\frac{V_{REF}}{\sqrt{2}}}{\sqrt{n_{PGA}^2 + n_{ADC}^2 + n_Q^2}} \right) \quad (2.2)$$

In equation 2.2  $V_{REF}$  is ADC reference voltage,  $n_{PGA}$  is RMS noise of the whole PGA and can be derived using equation 2.3,  $n_{ADC}$  is RMS noise of the ADC and

$n_Q$  is RMS value of the quantization noise.

$$n_{PGA} = \sqrt{\left[ n_{RIN} \times G \times \sqrt{\frac{\pi}{2} \times f_{3db}} \right]^2 + \left[ n_{RFB} \times \sqrt{\frac{\pi}{2} \times f_{3db}} \right]^2 + n_{PGACORE}^2} \quad (2.3)$$

In equation 2.3  $n_{RIN}$  is the noise spectral density of the input resistor  $R_{IN}$ ,  $G$  is set gain of the PGA,  $f_{3db}$  is the cutoff frequency of the PGA,  $n_{RFB}$  is the noise spectral density of the feedback resistor  $R_{FB}$  and  $n_{PGACORE}$  is the RMS noise of the PGA core.

As  $V_{REF}$ ,  $n_{ADC}$  and  $n_Q$  are the same for all ranges of the PGA, the main reason why the  $SNR$  of the  $\pm 10$  V range is different from the  $SNR$  of the  $\pm 2.5$  V range is value of  $n_{PGA}$  that is given by equation 2.3.

The main contributor to the difference between the RMS noise of the  $\pm 2.5$  V range PGA and  $\pm 10$  V range PGA is the feedback resistor  $R_{FB}$  that is  $4\times$  higher in case of the  $\pm 2.5$  V range PGA. The reason for that is that the feedback resistor sets the the overall gain  $G$  of the PGA that is needed in order to convert the input signal going from  $-2.5$  V to  $2.5$  V to levels that are accepted by the ADC. This gain  $G$  can be derived using following equation [3].

$$G = \frac{R_{FB}}{R_{IN}} \quad (2.4)$$

It can be noticed in equation 2.3 that gain  $G$  multiplies the noise spectral density  $n_{RIN}$  of the input resistor  $R_{IN}$ . Thus, because of higher value of the feedback resistor  $R_{FB}$  the noise contribution of the input resistor  $R_{IN}$  is also increased. Higher value of the feedback resistor  $R_{FB}$  and thus higher gain of the  $\pm 2.5$  V range PGA are 2 main reasons why the  $SNR$  of the  $\pm 2.5$  V range is lower than the  $SNR$  of the  $\pm 10$  V range and why we do not see expected extra  $DR$  of 12 dB.

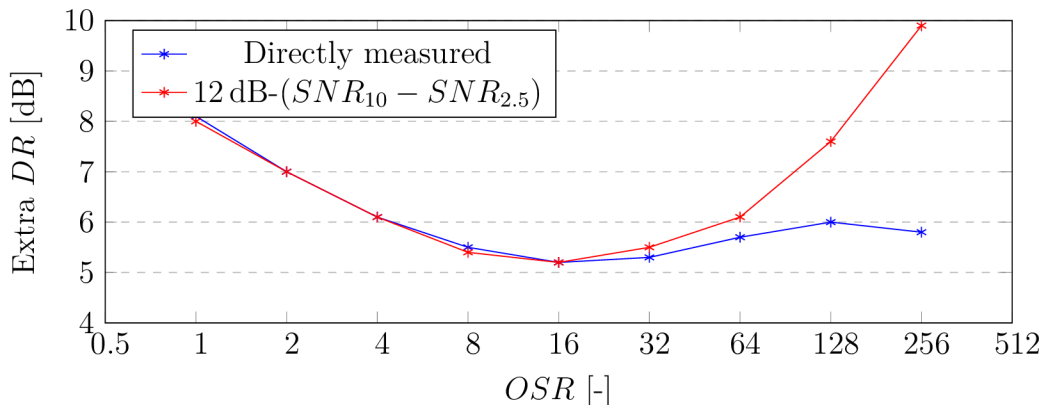


Fig. 2.5: Measured and derived extra  $DR$  gained by merging the  $\pm 10$  V and the  $\pm 2.5$  V channels

In figure 2.5 the measured extra  $DR$  is compared to the expected extra  $DR$  that was derived using the measured  $SNR$  values for both ranges  $\pm 10\text{ V}$  and  $\pm 2.5\text{ V}$ . It can be seen that the expected values match with measured values up to  $OSR$  equal to 64. With  $OSR$  equal to 128 and 256 the difference between both values increases. This is probably due to the fact that with  $OSR$  equal to 128 and 256 the spread of codes that are being send to LabView environment is that low that the calculations of  $DR$  are not 100% accurate.

The early conclusion from this section might be that with channel merging technique that is currently implemented on silicon it is possible to achieve 115 dB with  $OSR$  equal to 256. The ways to improve this technique, which mean increasing the  $DR$ , are evident from equations 2.1, 2.2 and 2.3. One option is to decrease range of lower range channel from  $\pm 2.5\text{ V}$  to  $\pm 1.25\text{ V}$ . Another option is to decrease the cutoff frequency. How to put these options in to practice and what performance might be gained using these options is described in the chapter 3.

## 2.3 Total harmonic distortion measurements

Another way how to evaluate performance of currently implemented channel merging technique that can be seen in figure 1.1 is to connect sine wave source to the input of the signal chain and measure the ( $THD$ ) of the signal in the output of the signal chain. As the output signal is being built by the internal logic block from the codes from  $\pm 2.5\text{ V}$  and  $\pm 10\text{ V}$  channels, there are few sources of errors that might decrease overall  $THD$  performance of the whole signal chain [3].

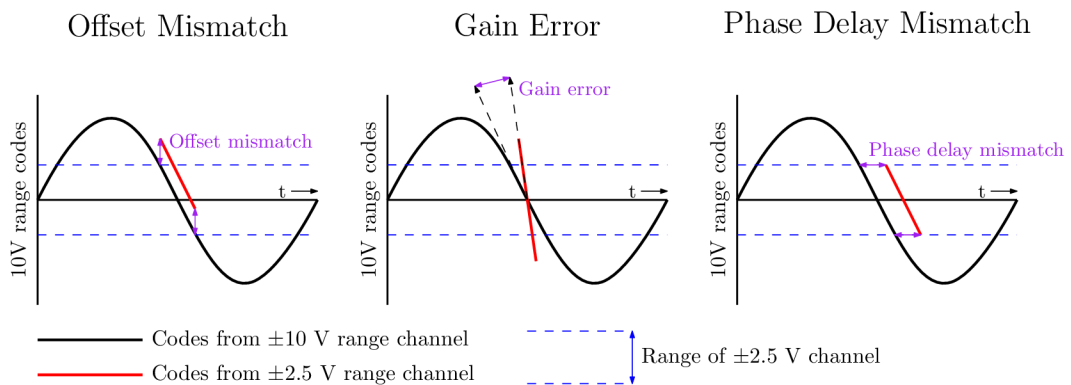


Fig. 2.6: Potential sources of distortion when using channel merging technique

The first source of error and thus potential reason of decreased  $THD$  is offset mismatch. If the  $\pm 2.5\text{ V}$  channel has different offset value than the  $\pm 10\text{ V}$  channel, codes from  $\pm 2.5\text{ V}$  will be shifted up or down and the final signal, that is being built by the internal logic block, will be distorted as it is shown in figures 2.6 and 2.7.



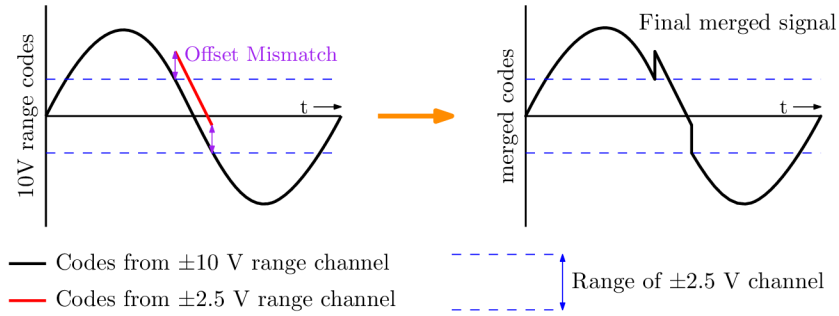


Fig. 2.7: Distortion due to offset mismatch

It is obvious from figure 2.7 that it is desirable for both channels to have the same offset value. To evaluate how sensitive this channel merging technique is to the offset mismatch between both channels several measurements were performed and can be seen in subsection 2.3.1.

The second source of error and thus potential reason of decreased  $THD$  performance is the gain error. Both channels are set to different gain that is given by equation 2.4. It is clear that due to process mismatch and variation, the input resistor  $R_{IN}$  and the feedback resistor  $R_{FB}$  might have slightly different values from part to part and even from channel to channel. Thus, if the  $\pm 2.5$  V has slightly different gain  $G$  from its ideal value, undesirable distortion might occur.

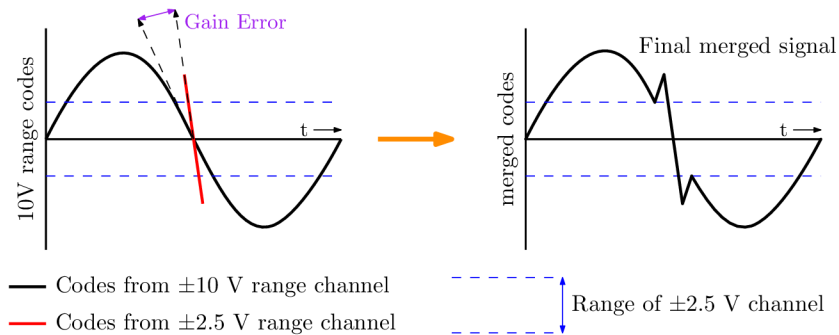


Fig. 2.8: Distortion due to gain error

As it can be seen in figure 2.8, it is desirable to have gain error as low as possible. To have better understanding how sensitive to gain error currently implemented channel merging technique is few measurements were taken and are presented in subsection 2.3.2.

Final source of error directly related to the principle of this channel merging technique is the phase delay mismatch as it is shown in figure 2.6. Both channels

shown in figure 1.1 have certain value of the cutoff frequency  $f_{3dB}$  that is given by following equation.

$$f_{3dB} = \frac{1}{2\pi R_{FB} C_{FB}} \quad (2.5)$$

The feedback capacitor  $C_{FB}$  is not being shown in figure 1.1 but in real schematic it is connected in parallel with the feedback resistors  $R_{FB}$ . As it was in the case of the gain error, due to the process mismatch and variation the values of the feedback resistor  $R_{FB}$  and capacitor  $C_{FB}$  might vary from part to part and even from channel to channel. This means that both channels might have different value of the cutoff frequency and thus different phase response. In other words, the input signal with certain frequency  $f_{IN}$  might be delayed by certain time when going through the  $\pm 2.5$  V channel and by different time when going through the  $\pm 10$  V channel. This effect might result in distortion as it is shown in figure 2.9.

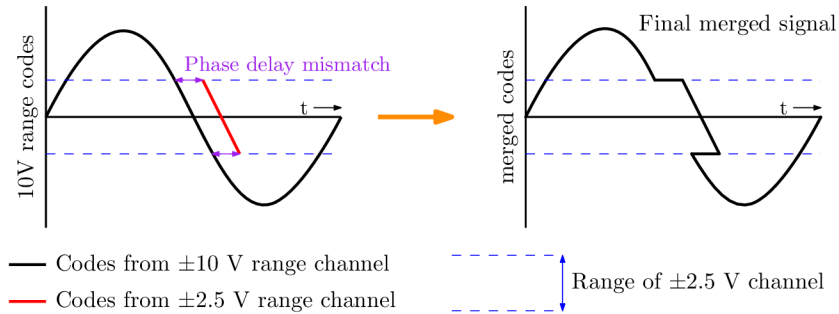


Fig. 2.9: Distortion due to phase delay mismatch

It is then clear that the cutoff frequency  $f_{3dB}$  of both channels should be matched as precisely as possible. However, the Analog Devices part AD7606C has no option to trim the cutoff frequency and because of that there is no option how to measure  $THD$  versus phase delay mismatch. Nevertheless, it is clear that the  $f_{3dB}$  mismatch has impact on the  $THD$  performance and it would be worth implementing trimming of the  $f_{3dB}$  frequency on each channel separately to maximize the  $THD$  performance of this channel merging technique.

### 2.3.1 Total harmonic distortion versus offset mismatch

Analog Devices part AD7606C has an option to trim the offset value of each channel separately. This feature was then used to measure sensitivity of currently implemented channel merging technique to the offset mismatch. By changing value

in appropriate register of AD7606C the offset value of the  $\pm 2.5$  V channel was altered and then the  $THD$  was measured. By this procedure following plot has been obtained.

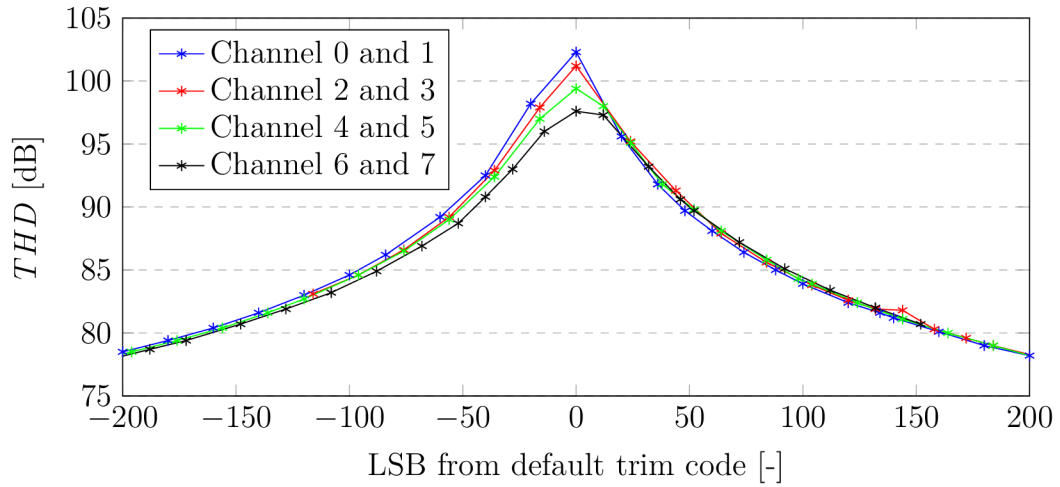


Fig. 2.10: The  $THD$  performance versus offset mismatch between the  $\pm 10$  V and  $\pm 2.5$  V channels

In figure 2.10  $THD$  versus offset mismatch can be seen. To fully understand this figure it is necessary to explain what the horizontal axis  $x$  means. Every part, after being manufactured, has to be tested. Part of the testing procedure is also trimming of the offset mismatch and the gain error. After trimming procedure, the best trim codes are then stored in appropriate registers to give the part best possible performance. Thus, on the horizontal axis in figure 2.10 we can see the difference of offset values from offset value that has been set by the trimming procedure in the test.

Also, it is important to mention that AD7606C has overall 8 stand-alone channels. When channel merging is being used in order to enhance performance of the  $\pm 10$  V range option, two channels are merged together and are used as one. This is the reason why there are 4 curves in figure 2.10.

Two main conclusions might be drawn from figure 2.10.

- Trimming procedure that is implemented in test of AD7606C works well as the best  $THD$  performance is achieved with default trim codes.
- As long as the offset mismatch is within  $\pm 48$  LSBs from the ideal value, the minimum  $THD$  of 90 dB is achieved.

### 2.3.2 Total harmonic distortion versus gain error

As it was mentioned in previous subsection, AD7606C has an option to trim gain  $G$  off all channels separately. To the benefit of this work, this feature was used to alter gains of  $\pm 2.5$  V channels to see how sensitive the currently implemented channel merging technique is to the gain error.

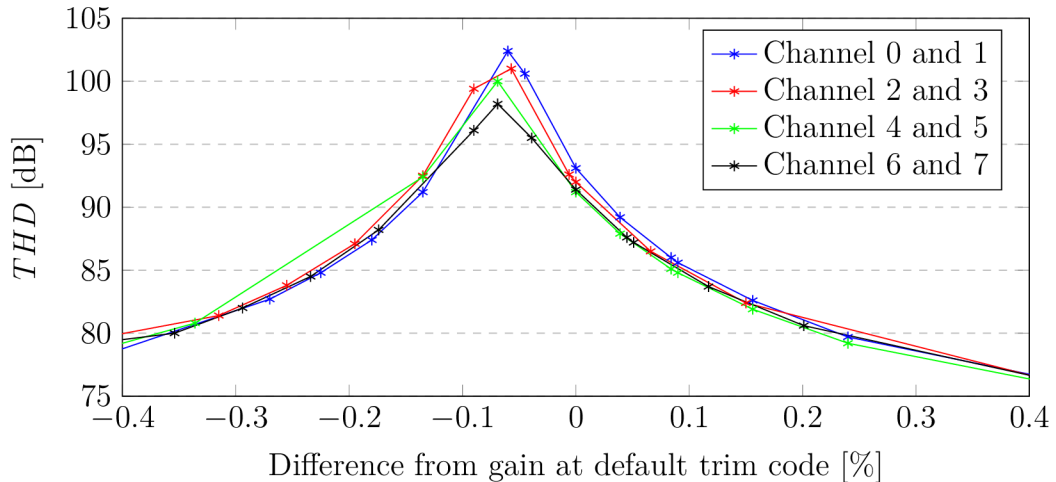


Fig. 2.11: The  $THD$  performance versus gain error between the  $\pm 10$  V and  $\pm 2.5$  V channels

To understand the plot in figure 2.11 it is appropriate to explain its horizontal axis  $x$ . This axis shows difference between gain that corresponds to trim code that has been set by trimming procedure in test and gain that was set by altering trim code during measurements. This difference is then divided by the gain value that corresponds to trim code from test and multiplied by 100 to get percentage.

Two main conclusions might be drawn from figure 2.11.

- In this case trimming procedure that is implemented in test of AD7606C did not set the most appropriate trim code in order to achieve best  $THD$  performance.
- As long as the gain of  $\pm 2.5$  V channel is within  $\pm 0.08$  % from the ideal value the minimum  $THD$  of 90 dB is achieved.

### 2.3.3 Total harmonic distortion versus temperature

As it was mentioned before, the setup in figure 2.1 allowed to alter temperature during the measurements. Thus, to see how the  $THD$  performance of the currently

implemented channel merging technique varies with temperature, following measurements were performed across the whole guaranteed temperature range of the AD7606C which goes from  $-40^{\circ}\text{C}$  to  $125^{\circ}\text{C}$ .

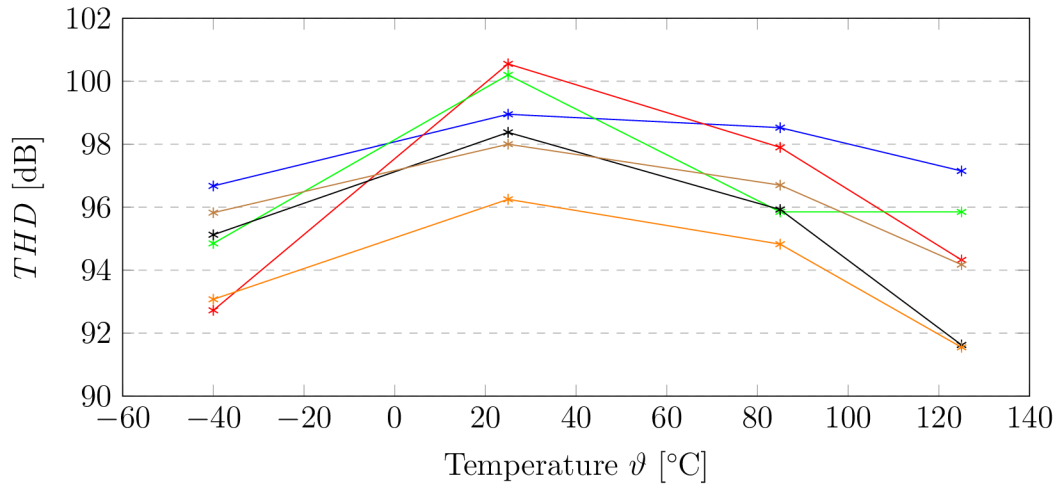


Fig. 2.12: The measured  $THD$  of the  $\pm 10\text{ V}$  and the  $\pm 2.5\text{ V}$  merged channels of 6 parts versus temperature  $\vartheta$

The plot in figure 2.12 shows the  $THD$  performance of 6 parts versus temperature  $\vartheta$ . It can be seen that the  $THD$  holds very well across the whole temperature range as it is stable and higher than 90 dB.

### 2.3.4 Total harmonic distortion versus external resistor

Another significant source of error and thus potential cause for decreased  $THD$  performance is the external resistor  $R_{\text{EXT}}$  and the non-linear current  $I_{\text{NL}}$  going out of the lower range channel as it is shown in figure 2.13.

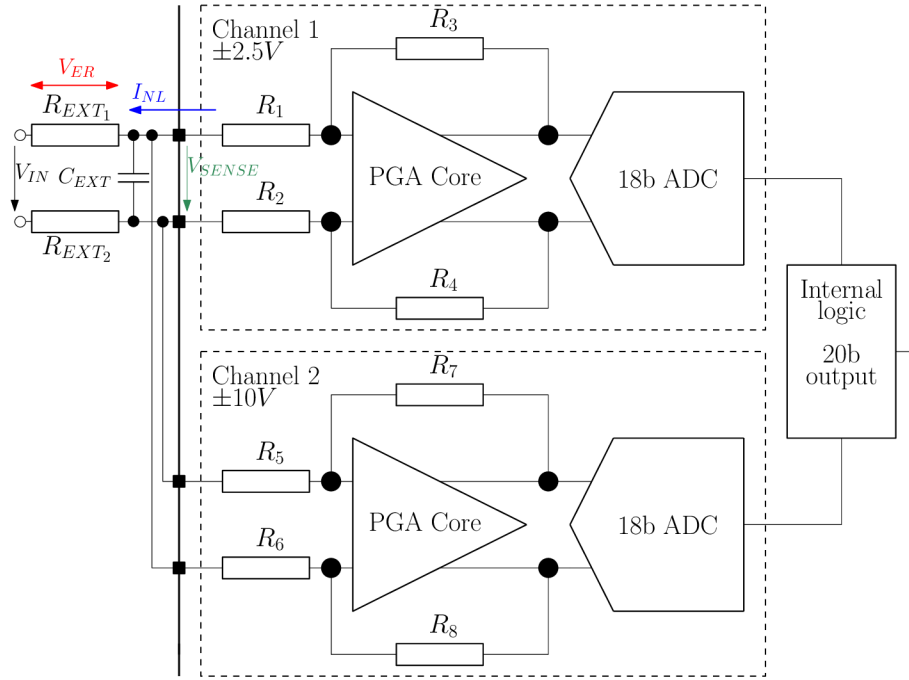


Fig. 2.13: Block diagram of the currently implemented channel merging technique in the AD7606C with the external filter

The  $R_{EXT}$  in figure 2.13 is part of the external filter that customers usually use as an antialiasing filter together with parts from the AD7606X family.

The reason why there is the  $I_{NL}$  going out of lower range channel is in details described in chapter 4, which also covers mitigation of this undesirable current.

These two facts are one of the root causes that are behind decreasing of the  $THD$  performance. The  $I_{NL}$  generates the non-linear error voltage  $V_{ER}$  that is given by equation 2.6.

$$V_{ER} = R_{EXT}I_{NL} \quad (2.6)$$

As it can be seen in figure 2.13 the actual voltage  $V_{SENSE}$  that is being sensed by the PGA is given by equation 2.7.

$$V_{SENSE} = V_{IN} + V_{ER} \quad (2.7)$$

Equation 2.7 means that input voltage  $V_{IN}$  is distorted by the  $V_{ER}$ , which is not linear, and thus the  $THD$  performance of the whole signal chain is decreased.

It can be noticed from equation 2.6 that the higher the value of the  $R_{EXT}$  is the higher the  $V_{ER}$  is. As the setup depicted in figure 2.1 allowed to connect the external filter to the whole signal chain, the  $THD$  versus the value of the  $R_{EXT}$  was measured and the data gathered is shown in figure 2.14.

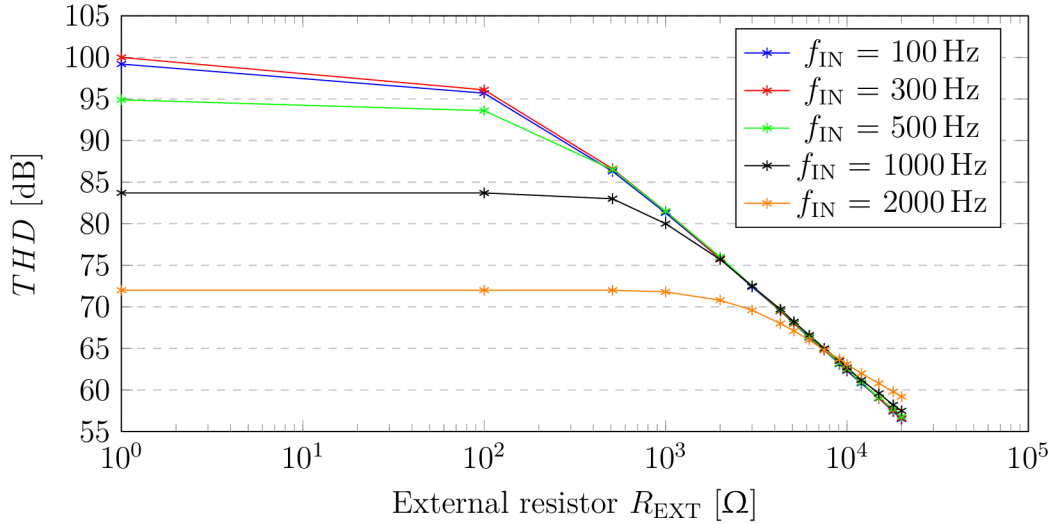


Fig. 2.14: The  $THD$  performance of the  $\pm 10$  V and the  $\pm 2.5$  V merged channels versus the  $R_{EXT}$

It can be seen in figure 2.14 that the  $THD$  performance decreases with increasing value of the  $R_{EXT}$  as expected.

Interesting phenomenon also occurred during this measurement. It can be noticed that the  $THD$  performance not only decreases with the increasing value of the  $R_{EXT}$ , but also decreases with the increasing value of the input signal frequency  $f_{IN}$ . To have a closer look at this phenomenon, the  $THD$  versus the  $f_{IN}$  was also measured and the data gathered can be seen in figure 2.15.

Nevertheless, the conclusion that might be drawn from this measurement is that the currently implemented channel merging technique is able to achieve  $THD$  higher than 90 dB with the  $R_{EXT}$  lower than 500  $\Omega$  and with the  $f_{IN}$  lower than 500 Hz.

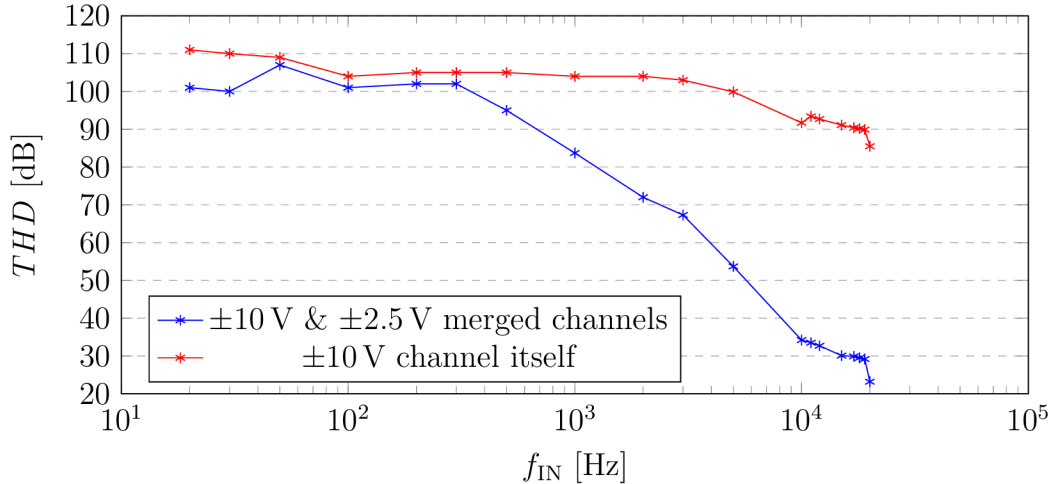


Fig. 2.15: The  $THD$  performance of the  $\pm 10$  V and  $\pm 2.5$  V merged channels versus the  $f_{IN}$

The figure 2.15 shows the  $THD$  performance versus  $f_{IN}$  in case where the  $\pm 10$  V channel is merged with the  $\pm 2.5$  V channel and in case where the  $\pm 10$  V channel works alone. It is clear that the  $THD$  performance of the  $\pm 10$  V channel itself is relatively stable over the whole measured frequency range as it decreases from 110 dB to 85 dB. On the other hand, the  $THD$  performance of the  $\pm 10$  V channel merged with the  $\pm 2.5$  V channel decreases rapidly with the increasing value of the  $f_{IN}$ . It is believed that this issue occurs due to mismatch between cutoff frequency  $f_{3dB}$  of both channels. Nevertheless, as it was mentioned before, the AD7606C has no option to trim the  $f_{3dB}$  and thus, further analysis of this phenomenon was not possible at this stage.

## 2.4 Performance summary of the current solution

The currently implemented channel merging technique uses two channels of the AD7606C. One channel is set to the  $\pm 10$  V range and the other one is set to the  $\pm 2.5$  V range. Based on the codes from the ADC of the  $\pm 10$  V channel, the internal logic block makes decision whether to use codes from the  $\pm 10$  V channel or from  $\pm 2.5$  V channel in order to build the final output signal as it is shown in figure 1.1. By this technique, the extra 12 dB of  $DR$  should be gained as it is given by equation 1.2.

Based on the measurements of the AD7606C first silicon few conclusions might be drawn.



- The extra  $DR$  of 12 dB is not possible to achieve as the signal chain with the PGA set to the  $\pm 10$  V range has different  $SNR$  than the signal chain with the PGA set to the  $\pm 2.5$  V range. This issue is described in figure 2.5 where it can be seen that in the worst case this technique is achieving 5 dB of extra  $DR$ .
- This technique is very sensitive to several errors that might decrease its  $THD$  performance. These errors are: offset mismatch, gain error and phase delay mismatch. In order to keep the  $THD$  performance higher than 90 dB these errors have to be within a limits that are summarized in table 2.1.
- This technique is also sensitive to the value of the  $R_{EXT}$  that customers use as a part of the antialiasing filter. In order to keep the  $THD$  performance higher than 90 dB the value of the  $R_{EXT}$  should not exceed 500  $\Omega$ .
- Also, sensitivity to the frequency of the input signal  $f_{IN}$  has been discovered, but as the AD7606C has no option to trim the  $f_{3dB}$ , further investigation was not possible. Nevertheless, it is clear that in order to keep the  $THD$  performance higher than 90 dB the value of the  $f_{IN}$  must not be higher than 500 Hz.

Tab. 2.1: Performance summary of the currently implemented channel merging technique

Specification				Conditions			
Parameter	Symbol	Value	Unit	Parameter	Symbol	Value	Unit
Dynamic range	$DR$	115	dB	Oversampling ratio	$OSR$	256	-
				Internal sampling frequency	$f_{SI}$	800	kHz
Total harmonic distortion	$THD$	>90	dB	External resistor	$R_{EXT}$	<500	$\Omega$
				Input frequency	$f_{IN}$	<500	Hz
				Temperature	$\vartheta$	-40 to 125	$^{\circ}C$
				Gain error	-	< $\pm 0.08$	%
				Offset mismatch	-	< $\pm 48$	LSB

Based on the silicon results summarized in table 2.1 two main goals for the rest of this thesis were set:

- investigate options to further increase  $DR$  when merging two channels together,
- investigate options to make the channel merging technique immune to the value of the  $R_{EXT}$  or, in other words, investigate options to mitigate the  $I_{NL}$

going out of the lower range channel when the input signal is outside of the range.

### 3 Improving the dynamic range performance of the current solution

The currently implemented channel merging technique in the Analog Devices part AD7606C is able to achieve performance that is summarized in table 2.1. It can be seen that the highest  $DR$  that can be achieved is 115 dB with the  $OSR$  equal to 256.

This chapter of this master's thesis proposes, designs, simulates and evaluates three options to increase the currently achieved  $DR$  of 115 dB.

#### 3.1 Decreasing the cutoff frequency of the PGA

As it was mentioned in the conclusion of section 2.2, one way to increase the  $DR$  of the currently implemented channel merging technique is to reduce the  $f_{3dB}$  of the PGA. As it can be seen in equation 2.3, decreasing the  $f_{3dB}$  of the PGA will also decrease the RMS noise of the input resistor  $R_{IN}$  and the RMS noise of the feedback resistor  $R_{FB}$ . Decreasing these two values also means decreasing RMS noise  $n_{PGA}$  of the whole PGA which should increase the overall  $SNR$  as it can be seen in equation 2.2.

Increasing the  $SNR$  of the  $\pm 2.5$  V channel should result in increasing the final  $DR$  of the currently implemented channel merging technique as it is shown in equation 2.1.

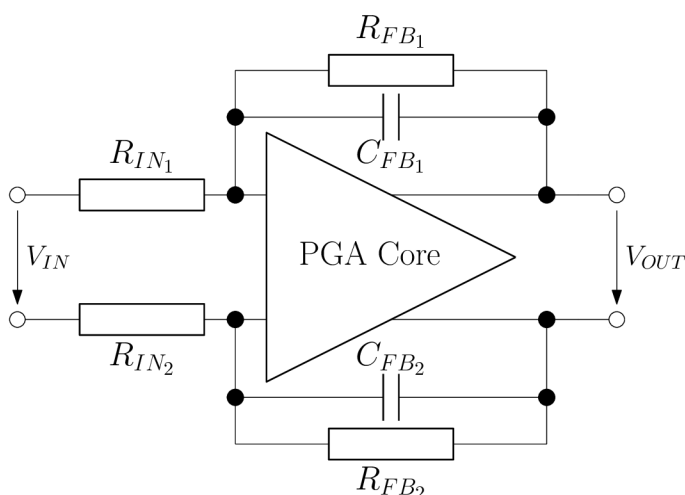


Fig. 3.1: The PGA of the AD7606C

The  $f_{3dB}$  of the PGA is given by the feedback resistor  $R_{FB_{1/2}}$  and the feedback capacitor  $C_{FB_{1/2}}$  as it is shown in equation 2.5. In order to decrease the  $f_{3dB}$  either

the  $C_{FB_{1/2}}$  or the  $R_{FB_{1/2}}$  must to be increased. But, with equation 2.4 in mind, it is clear that in order to keep the gain  $G$  of the PGA the same, the value of the  $R_{FB_{1/2}}$  must be intact. This means, that the only way to reduce the  $f_{3dB}$  of the PGA is to increase value of the  $C_{FB_{1/2}}$ .

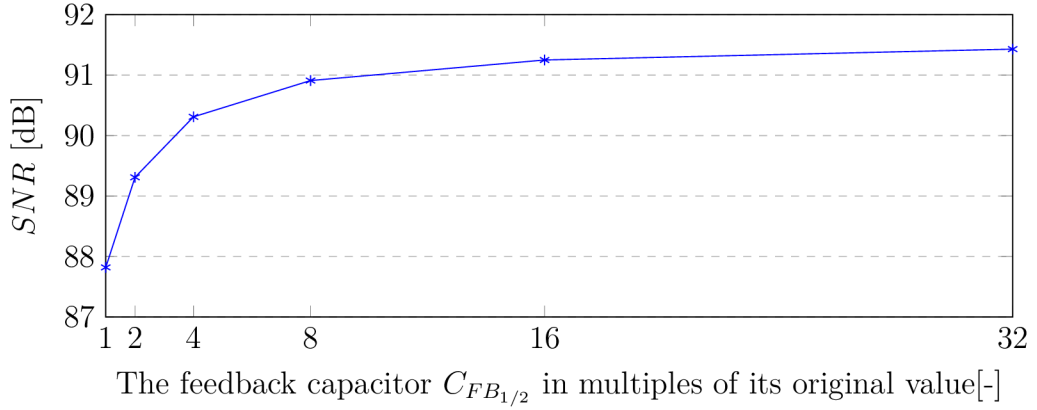


Fig. 3.2: The  $SNR$  performance of the  $\pm 2.5$  V channel versus the  $C_{FB_{1/2}}$

The figure 3.2 shows estimated  $SNR$  of the  $\pm 2.5$  V channel versus the value of the  $C_{FB_{1/2}}$  for the  $OSR$  equal to 1. The estimated  $SNR$  was derived using equations 2.2 and 2.3.

It can be seen that the highest gain in the  $SNR$  performance is obtained when increasing the value of the  $C_{FB_{1/2}}$  from  $1 \times C_{FB_{1/2}}$  to  $2 \times C_{FB_{1/2}}$ . Because of that, further analysis will be done with the  $C_{FB_{1/2}}$  equal to double of its original value. This change decreases the  $f_{3dB}$  of the PGA from its original value of 32.1 kHz to 16.05 kHz.

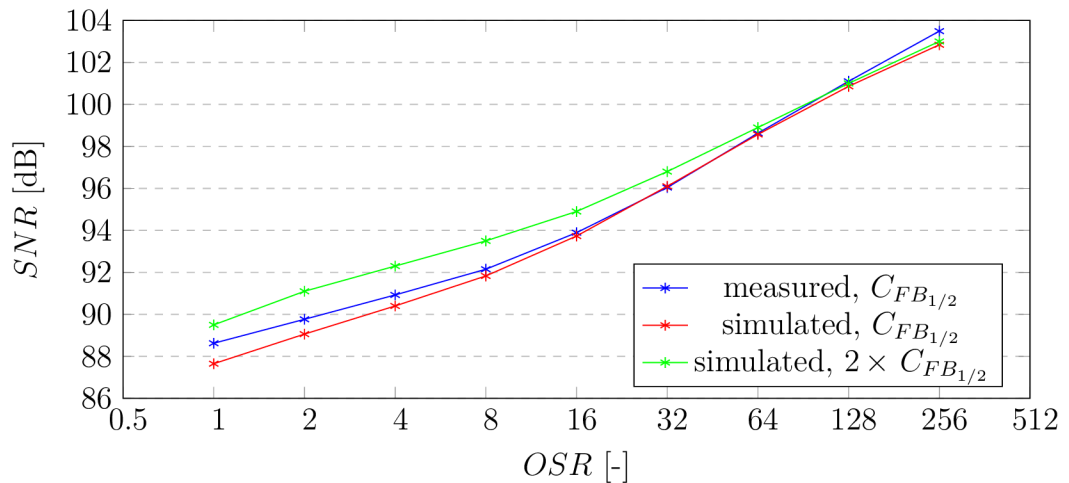


Fig. 3.3: The  $SNR$  of the  $\pm 2.5$  V channel versus the  $OSR$  and the  $C_{FB_{1/2}}$

The figure 3.3 shows the  $SNR$  versus the  $OSR$  of the  $\pm 2.5$  V channel. Two curves were obtained in simulations and one curve was obtained from measurements on silicon and serves as a reference to make sure that the simulation results are correct and reflects the reality.

It can be seen that by increasing the value of the  $C_{FB_{1/2}}$  by factor of 2 and thus, reducing the  $f_{3dB}$  of the PGA to half, the  $SNR$  of the  $\pm 2.5$  V channel might be increased up to the  $OSR$  equal to 64. After that, the  $SNR$  values are the same no matter the value of the  $C_{FB_{1/2}}$ .

Also, it is worth to notice that the simulated values of the  $SNR$  match the measured values very well as the biggest difference is 1 dB in the case where the  $OSR$  equals to 1. This gives the simulated values reasonable credibility.

As it was mentioned before, by increasing the  $SNR$  of the  $\pm 2.5$  V channel, the overall  $DR$ , when merging the  $\pm 10$  V channel with the  $\pm 2.5$  V channel, should also increase as it is shown in equation 2.1. To find out the final  $DR$  of the  $\pm 10$  V and  $\pm 2.5$  V channels merged together with reduced value of the  $f_{3dB}$ , the simulation was performed and following data was gathered.

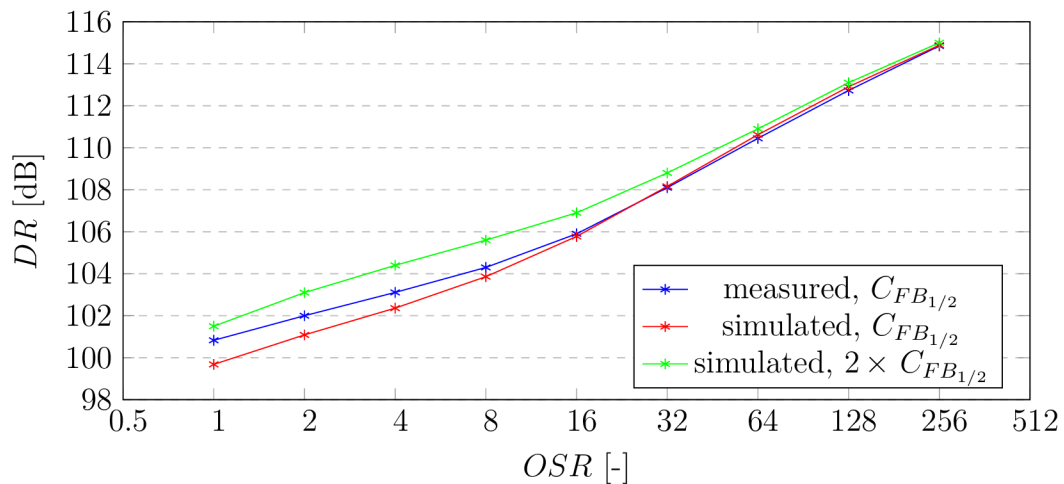


Fig. 3.4: The  $DR$  performance of the  $\pm 2.5$  V and the  $\pm 10$  V merged channels versus the  $OSR$  and the  $C_{FB_{1/2}}$

As in the case of the  $SNR$  values, even here very good matching with the measured values can be observed. It is now easy to see that with reducing of the  $f_{3dB}$  to half, higher values of the overall  $DR$  cannot be achieved as the maximum value of 115 dB is the same no matter the value of the  $C_{FB_{1/2}}$ . On the other hand, it can be seen that reducing the  $f_{3dB}$  of the PGA increases the overall  $DR$  for lower values of the  $OSR$ .

Thus, increasing the value of the  $C_{FB_{1/2}}$  might be helpful in situations where the customer does not want to use the AD7606C part with high  $OSR$ . On the other

hand, it is necessary to bear in mind that increasing the value of the  $C_{FB1/2}$  also reduces the  $f_{3dB}$  of the PGA and thus ability of the AD7606C to process signals with higher frequencies.

## 3.2 Decreasing range of the lower range channel

Another way to increase the overall  $DR$  of the currently implemented channel merging technique is, according to equations 1.2 and 2.1, decreasing the range of the lower range channel from  $\pm 2.5\text{ V}$  to lower value. As the customers using parts from the AD7606X family are interested in the  $\pm 1.25\text{ V}$  range, the rest of this section will analyse this particular range.

First of all, it is necessary to realize what does lowering the range of the PGA mean as it has several impacts on the whole channel merging technique. According to equation 1.2, the extra dynamic range ( $DR_{EXT}$ ) that can be gained in theory by merging  $\pm 2.5\text{ V}$  and  $\pm 10\text{ V}$  channels is 12 dB. It is clear that if the range decreases from  $\pm 2.5\text{ V}$  to  $\pm 1.25\text{ V}$ , the new  $DR_{EXT}$  that can be gained is given by equation 3.1:

$$DR_{EXT} = 20 \times \log\left(\frac{10}{1.25}\right) = 18\text{ dB}. \quad (3.1)$$

Another thing that is necessary to realize is that with lowering the range from  $\pm 2.5\text{ V}$  to  $\pm 1.25\text{ V}$  the size of the LSB is also decreasing as is shown in equation 3.2.

$$LSB_{2.5} = \frac{2.5}{2^{18-1}} = 19.1\text{ }\mu\text{V} \rightarrow LSB_{1.25} = \frac{1.25}{2^{18-1}} = 9.53\text{ }\mu\text{V} \quad (3.2)$$

This has direct impact on the internal logic block that can be seen in figure 1.1. As the size of the  $\pm 1.25\text{ V}$  range LSB is half the size of the  $\pm 2.5\text{ V}$  range LSB, the codes that the internal block outputs must be 21 bits long instead of 20 bits as it was in the case of the  $\pm 2.5\text{ V}$  range. Also, the threshold values, that decide whether to use codes from the  $\pm 10\text{ V}$  channel or from the  $\pm 1.25\text{ V}$  channel, must be adjusted to accommodate the  $\pm 1.25\text{ V}$  range. The last thing that must be changed regarding the internal logic block is the number of bits that codes from the  $\pm 10\text{ V}$  channel get shift by. As the size of the lower range channel LSB is halved, the codes from the  $\pm 10\text{ V}$  channel must be logically shifted by 3 bits to the left and not by 2 as it was in the case of the  $\pm 2.5\text{ V}$  range. The full behavioural model of the internal logic block that was used to merge  $\pm 1.25\text{ V}$  and  $\pm 10\text{ V}$  channels can be found in listing B.2.

Another important thing to realize is that lowering the range of the PGA from  $\pm 2.5\text{ V}$  to  $\pm 1.25\text{ V}$  also means increasing the gain  $G$  of the PGA. As it was shown before, the gain  $G$  is given by the equation 2.4 and depends on the values of the

$R_{IN}$  and the  $R_{FB}$ . Thus, in order to double the gain  $G$  of the PGA the  $R_{IN}$  must be halved or the  $R_{FB}$  must be increased 2 times. To decide what option to choose, following table that compares both scenarios was created.

Tab. 3.1: Comparison of two options to increase gain  $G$  of the PGA

Parameter	$2 \times R_{FB}$	$R_{IN}/2$
Area	increases	decreases
Input resistance	$R_{IN}$	$R_{IN}/2$
PGA noise $n_{PGA}$	191 $\mu\text{V}$	146 $\mu\text{V}$
Cutoff frequency $f_{3\text{dB}}$	decreases	stays the same

Apart from others, the most important thing to notice is that the PGA with halved  $R_{IN}$  has lower PGA noise  $n_{PGA}$  than the option with the doubled  $R_{FB}$ . This also means that the  $SNR$  will be higher in the case of the halved  $R_{IN}$  than in the case of the doubled  $R_{FB}$ , which should also mean better overall  $DR$  when merging  $\pm 10\text{ V}$  and  $\pm 1.25\text{ V}$  channels together. Because of that, further analysis will be done with the halved  $R_{IN}$ .

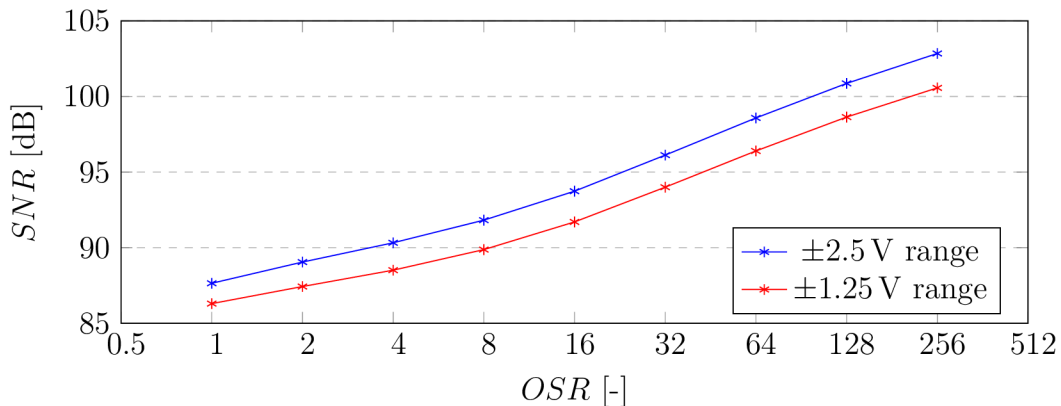


Fig. 3.5: The simulated  $SNR$  performance of the  $\pm 2.5\text{ V}$  and the  $\pm 1.25\text{ V}$  channels versus the  $OSR$

The figure 3.5 shows the simulated  $SNR$  performance of  $\pm 2.5\text{ V}$  and  $\pm 1.25\text{ V}$  ranges versus the  $OSR$ . It can be seen that the  $SNR$  performance of the  $\pm 1.25\text{ V}$  range is about 1.5 dB lower than the  $SNR$  performance of the  $\pm 2.5\text{ V}$  range. This phenomenon makes sense once it is realized that even though the value of the  $R_{IN}$  was reduced to half and thus the noise contribution of this resistor got reduced as well, the gain  $G$  was increased and thus the overall PGA noise  $n_{PGA}$  got increased too. In case of the PGA set to  $\pm 2.5\text{ V}$  range the  $n_{PGA}$  was equal to 124  $\mu\text{V}$ , but in case of the PGA set to  $\pm 1.25\text{ V}$  range the  $n_{PGA}$  was equal to 146  $\mu\text{V}$ .

One way to reduce this drop in the  $SNR$  performance of the channel with range set to  $\pm 1.25\text{ V}$  has already been introduced in section 3.1. By increasing the value of the feedback capacitor in the PGA the  $SNR$  performance of the channel should be increased. This option is in more detail described in section 3.3.

Judging only by the  $SNR$  performance of  $\pm 1.25\text{ V}$  range it may seem that by lowering the range from  $\pm 2.5\text{ V}$  to  $\pm 1.25\text{ V}$  it cannot be won much. Nevertheless, it is necessary to bear in mind equation 3.1, which shows that by lowering the range extra 18 dB of  $DR$  should be gained. In order to find out the final  $DR$  performance of channel merging technique that uses  $\pm 1.25\text{ V}$  and  $\pm 10\text{ V}$  channels, simulation was performed and following data was gathered.

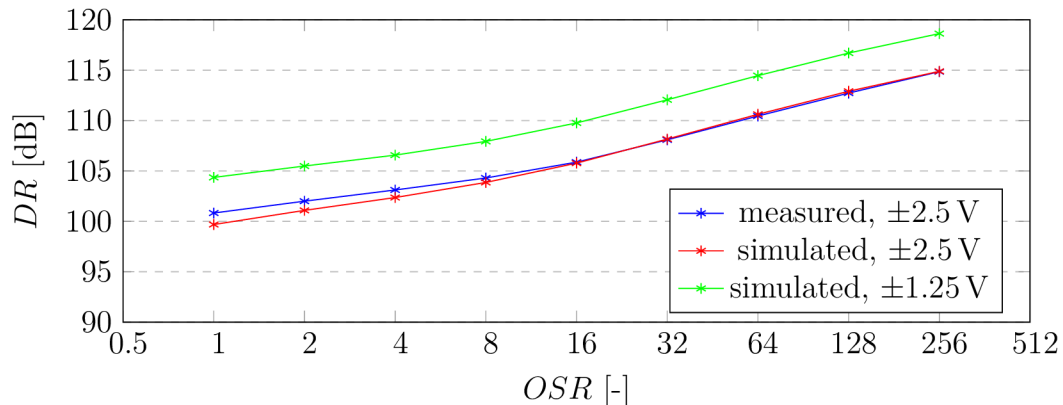


Fig. 3.6: The  $DR$  performance of  $\pm 2.5\text{ V}/\pm 1.25\text{ V}$  and  $\pm 10\text{ V}$  merged channels versus the  $OSR$

It is very clear to see in figure 3.6 that even though the  $SNR$  performance of the  $\pm 1.25\text{ V}$  channel was approximately 1.5 dB worse than the  $SNR$  performance of the  $\pm 2.5\text{ V}$  channel, as it is shown in figure 3.5, the final  $DR$  performance of the channel merging technique that uses the  $\pm 1.25\text{ V}$  channel with the  $\pm 10\text{ V}$  channel has improved by approximately 4 dB over the whole  $OSR$  range.

The highest  $DR$  that this option is able to achieve is 118.6 dB with the  $OSR$  equal to 256.

It is also necessary to point out that this option is able to achieve 115 dB of  $DR$  with the  $OSR$  equal to 64. The currently implemented channel merging technique is able to achieve the same performance with  $OSR$  equal to 256. This is a huge improvement as it allows customers to run the part with much higher clock frequency in order to get the same performance. In the case where the  $OSR$  equals 256, the maximum allowed clock frequency is 3.125 kHz, but in the case where the  $OSR$  equals 64 it is 12.5 kHz.



### 3.3 Decreasing range of the lower range channel and decreasing the cutoff frequency of the PGA

The drop in the  $SNR$  performance of  $\pm 1.25$  V channel is caused by decreasing the value of the  $R_{IN}$  and thus by increasing the overall value of the PGA gain  $G$  as it is explained in section 3.2. In order to improve the  $SNR$  performance of  $\pm 1.25$  V channel the only thing that can be done is to reduce the  $f_{3dB}$  of the PGA as it is shown in equations 2.2 and 2.3.

As it was in the case of the  $\pm 2.5$  V channel, even here the  $f_{3dB}$  will be halved by increasing the  $C_{FB_{1/2}}$  to double of its original value. Further increasing of the  $C_{FB_{1/2}}$  also further increases the  $SNR$  performance as it was shown in figure 3.2, but increasing the value of the  $C_{FB_{1/2}}$  by factor of 2 shows the highest step in improvement.

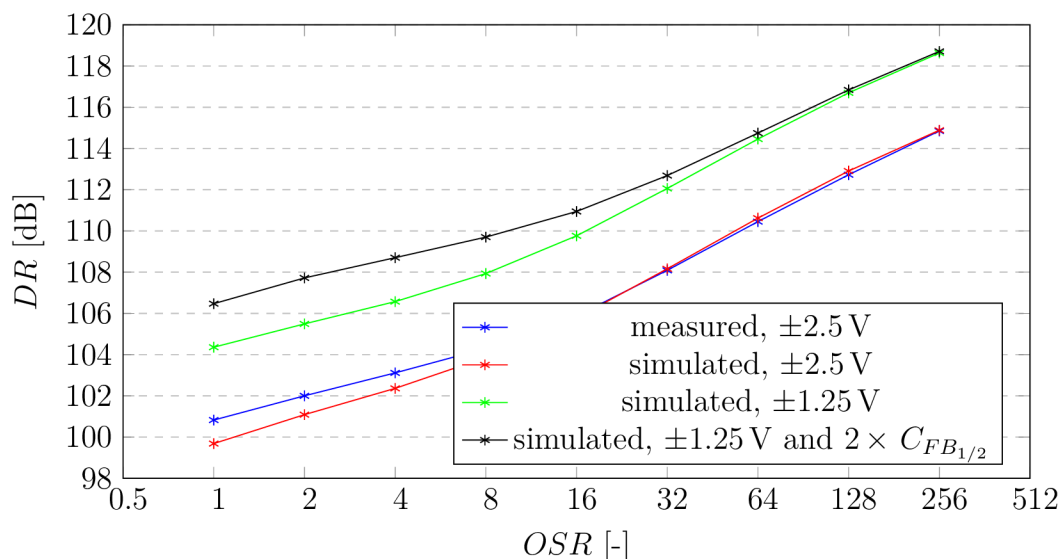


Fig. 3.7: The  $DR$  performance of  $\pm 2.5$  V/ $\pm 1.25$  V with  $2 \times C_{FB_{1/2}}$  and  $\pm 10$  V merged channels versus the  $OSR$

It is necessary to point out two important things in figure 3.7. The first thing to notice is that with halved  $f_{3dB}$  another extra 2 dB of the  $DR$  might be gained in comparison with the option where the  $f_{3dB}$  has its original value. Thus, this might be a good option to reduce the drop in the  $SNR$  performance of the channel with the range set to  $\pm 1.25$  V in comparison with the channel with the range set to  $\pm 2.5$  V if the halved  $f_{3dB}$  is no issue for the customers. The other thing to notice is that the higher the  $OSR$  is the lower the difference in  $DR$  is until there is no difference between the option with halved  $f_{3dB}$  and the option with original  $f_{3dB}$ . The same phenomenon was observed in figure 3.4 and it relates to the fact that once the  $OSR$

is equal to values 64 and higher, the digital filter has already filtered out all noise contribution from the  $R_{IN}$  and the  $R_{FB}$  resistors and only the noise that is left is 1/f noise of the PGA core that is the same no matter the value of the  $C_{FB_{1/2}}$ .

### 3.4 Summary of proposed options

Three options to improve the currently implemented channel merging technique in terms of the  $DR$  performance were proposed, designed and simulated in this chapter.

The first option was based only on decreasing the  $f_{3dB}$  of the PGA by increasing the value of the  $C_{FB_{1/2}}$  by factor of 2. This change results in increasing the  $SNR$  performance of the  $\pm 2.5$  V channel and thus in increasing the overall  $DR$  of merged  $\pm 2.5$  V and  $\pm 10$  V channels.

The second option was based on reducing the range of the lower range channel from  $\pm 2.5$  V to  $\pm 1.25$  V. This option requires changes in the internal logic block as well as changes in the PGA itself. Even though the  $SNR$  performance of the  $\pm 1.25$  V channel is about 1.5 dB worse than in case of the  $\pm 2.5$  V channel, the final  $DR$  of  $\pm 1.25$  V and  $\pm 10$  V merged channels has improved by approximately 4 dB.

The last option was a combination of two previous ones. To improve the  $SNR$  performance of the  $\pm 1.25$  V channel, the  $f_{3dB}$  was reduced and another improvement of 2 dB in the overall  $DR$  was observed for the lower  $OSR$  values.

Tab. 3.2: Comparison between proposed options

Option	Lower range [V]	$f_{3dB}$	$C_{FB}$	$R_{IN}$	LSB [ $\mu$ V]	Results	$DR$ [dB] $OSR=1$	$DR$ [dB] $OSR=256$
Silicon	$\pm 2.5$	$f_{3dB}$	$C_{FB}$	$R_{IN}$	19.1	Measured	100.8	114.8
						Simulated	99.7	114.8
1	$\pm 2.5$	$f_{3dB}/2$	$2C_{FB}$	$R_{IN}$	19.1	Simulated	101.6	115.0
2	$\pm 1.25$	$f_{3dB}$	$C_{FB}$	$R_{IN}/2$	9.54	Simulated	104.4	118.6
3	$\pm 1.25$	$f_{3dB}/2$	$2C_{FB}$	$R_{IN}/2$	9.54	Simulated	106.5	118.6

From table 3.2 and from following figure 3.8 it can be seen that the best option to increase the overall  $DR$  of the currently implemented channel merging technique is option 3. This option uses the  $\pm 1.25$  V channel and cuts the  $f_{3dB}$  to the half of its original value and can achieve 118.6 dB of the  $DR$  with the  $OSR$  equal to 256.

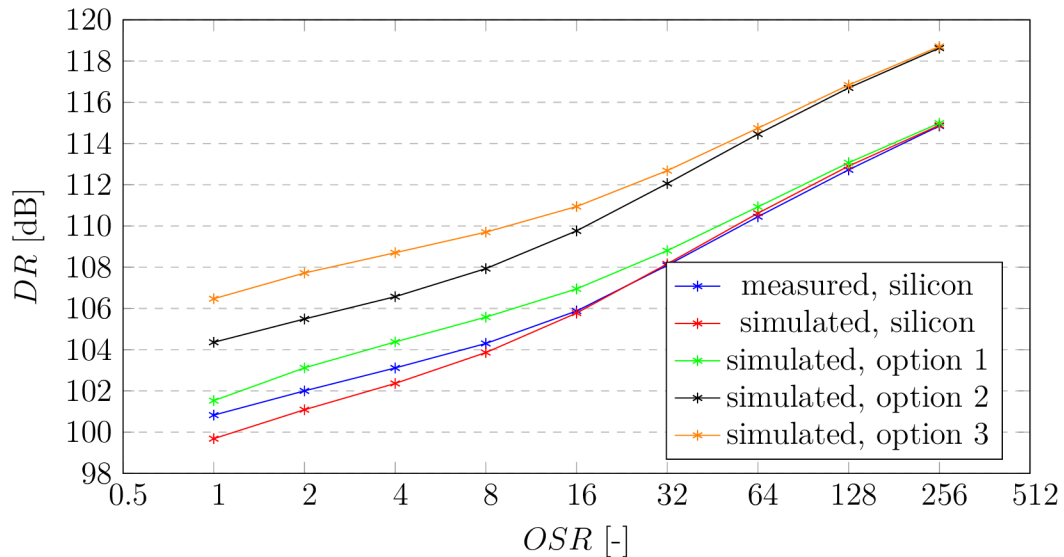


Fig. 3.8: The  $DR$  of all proposed options versus the  $OSR$

The range of the lower range channel might be reduced even more as well as the cutoff frequency of the PGA to obtain even better  $DR$  performance than with proposed options. Nevertheless, it is necessary to bear in mind that further decreasing the cutoff frequency has its limitation as it was shown in figure 3.2 and also it decreases the ability of the signal chain to work with signals of higher frequencies. Further lowering the range of the lower range channel might also have some negative consequences as the  $R_{IN}$  of the PGA must be reduced as well.

## 4 Mitigation of the non-linear current of the lower range channel

As it was mentioned in subsection 2.3.4, one of the main cause of the  $THD$  performance degradation is the non-linear current  $I_{NL}$  going out of the lower range channel when the input voltage  $V_{IN}$  is out of its range. This  $I_{NL}$  then generates the non-linear error voltage  $V_{ER}$  across the  $R_{EXT}$ , as can be seen in figure 2.13. This  $V_{ER}$  then adds up to the actual  $V_{IN}$  and creates distortion as it is described by equations 2.6 and 2.7. This distortion then increases with increasing value of the  $R_{EXT}$  as it can be seen in figure 2.14 where is data which has been measured on silicon of the AD7606C with the currently implemented channel merging technique.

This phenomenon is highly undesirable as the customers want to use the  $R_{EXT}$  as part of the antialiasing filter. Thus, in this chapter of this thesis, three options to mitigate the  $I_{NL}$  are proposed, designed and simulated.

Nevertheless, to fully understand the cause of the  $I_{NL}$  it is necessary to have a closer look on what is happening when the  $V_{IN}$  is outside of the range of the lower range channel.

### 4.1 The non-linear current of the lower range channel

In order to find out root cause of the  $I_{NL}$  going out of the lower range channel, the transient simulation was performed and the data shown in figure 4.1 was gathered.

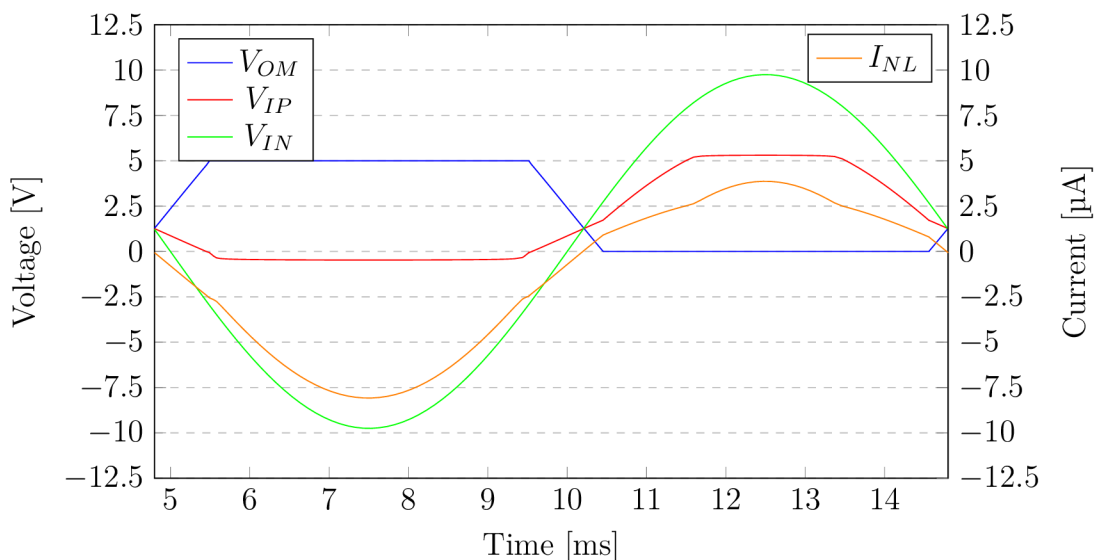


Fig. 4.1: The transient analysis of the lower range channel

In figure 4.1 one period of input signal  $V_{IN}$  can be seen together with the voltage at the input and output of the PGA core and the  $I_{NL}$  going out of the channel.

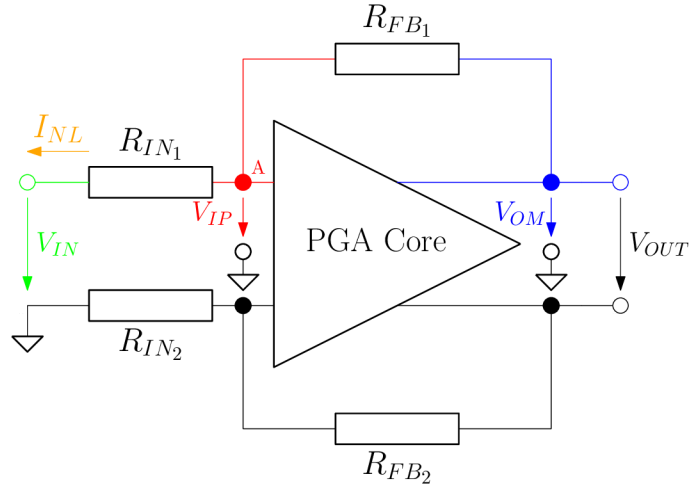


Fig. 4.2: The PGA of the AD7606C, the  $I_{NL}$  analysis

It can be seen that when the  $V_{IN}$  is within  $\pm 2.5\text{V}$  range the voltages  $V_{IP}$  and  $V_{OM}$  follow correctly. Once the  $V_{IN}$  goes out of the  $\pm 2.5\text{V}$  range, the PGA gets saturated as the output of the PGA is limited by its rails. In the same time the  $V_{IP}$  still follows the  $V_{IN}$  until it gets clamped and settles on value of one forward bias voltage bellow ground ( $0\text{V}$ ) or one forward bias voltage above  $V_{DD}$  ( $5\text{V}$ ).

It is clear to see that the  $I_{NL}$  going out of the lower range channel is given by equation 4.1:

$$I_{NL} = \frac{V_{IN} - V_{IP}}{R_{IN1}} \quad (4.1)$$

and as the  $V_{IP}$  gets clamped and thus it is not linear, the  $I_{NL}$  is not linear as well.

The reason why the  $V_{IP}$  gets clamped is that there are many switches connected to the node A that are not being shown in the simplified figure 4.2. To understand why these switches clamp the  $V_{IP}$  it is necessary to have a look at figure 4.3.

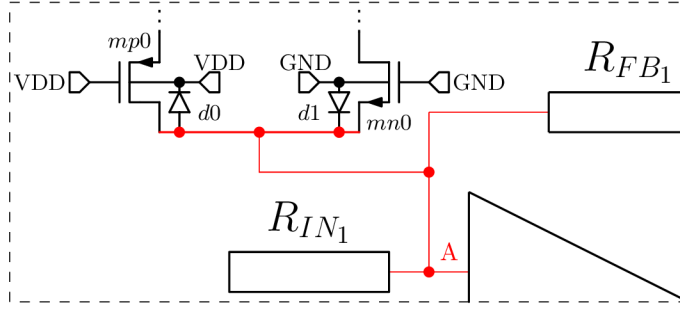


Fig. 4.3: Clamping of the  $V_{IP}$ , the  $I_{NL}$  analysis

Figure 4.3 depicts one switch of many that are connected to the node A. As it can be seen this switch consists of PMOS and NMOS transistor connected in parallel. When the switch is turned off, that means that the gate of the NMOS transistor is tied to ground and the gate of the PMOS transistor is tied to the  $V_{DD}$ , the back gate of the NMOS transistor is tied to the ground and the back gate of the PMOS transistor is tied to the  $V_{DD}$ . In this case, when the voltage in node A goes above  $V_{DD}$  or below ground diodes  $d0$  or  $d1$  start to open and create clamp. Then, because of this phenomenon, the  $V_{IP}$  remains stable until it is back below the  $V_{DD}$  or above the ground.

As it was described, the facts, that the PGA goes into saturation when the  $V_{IN}$  goes outside of the  $\pm 2.5$  V range and that in the same time the  $V_{IP}$  gets clamped, create the  $I_{NL}$  going out of the lower range channel that generates the  $V_{ER}$  over the  $R_{EXT}$ . This phenomenon then reduces the overall  $THD$  performance of the whole channel merging technique which is highly undesirable. Thus, in the following three sections, three options to mitigate this phenomenon are proposed, designed, simulated and evaluated.

In order to design and simulate following three options, proper test bench had to be created and compared to measured results from the currently implemented solution on silicon. The comparison between results from the measurements on silicon and simulated results can be seen in figure 4.4. It can be noticed that the simulation is more optimistic with lower input frequencies but more pessimistic with higher input frequencies. Nevertheless, the test bench, that had been created, reflects the measurements very well and thus will be used for simulations of 3 following options.

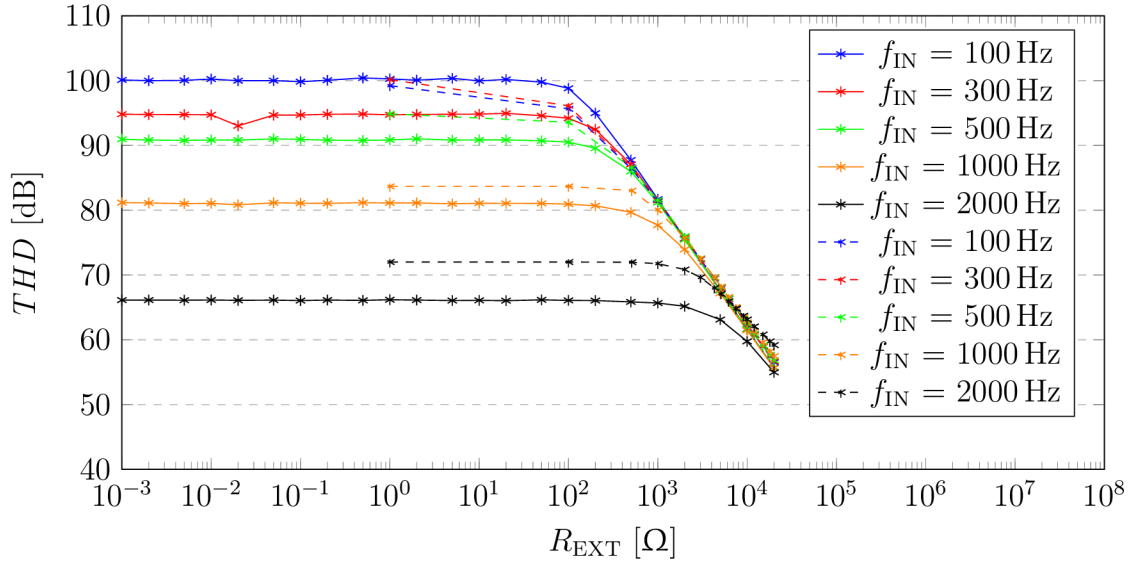


Fig. 4.4: The  $THD$  performance of the currently implemented channel merging versus the  $R_{EXT}$ , simulation (solid) vs measurement (dashed)

## 4.2 Changing gain of the lower range channel

The first option to mitigate the  $I_{NL}$  only requires changes in the internal logic block which can be seen in figure 1.1. This option is based on changing gain of the lower range channel with regards to the value of the  $V_{IN}$ . The internal logic block reads the codes from the  $\pm 10$  V range channel and once the codes are outside of the  $\pm 2.5$  V range, the internal logic block sets the gain of the  $\pm 2.5$  V channel to the value corresponding to the gain of the  $\pm 5$  V range or to the value corresponding to the gain of the  $\pm 10$  V range when the  $V_{IN}$  is outside of the  $\pm 5$  V range. Thanks to this technique the output voltage of the lower range channel PGA can not get saturated and the  $V_{IN}$  can not get clamped. Thus, the non-linearity of the  $I_{NL}$  is mitigated.

Changes that were required to implement this algorithm in the internal logic block can be seen in listing B.3.

To see the mitigation of the  $I_{NL}$  non-linearity, the transient simulation was performed and data gathered is shown in figure 4.5.

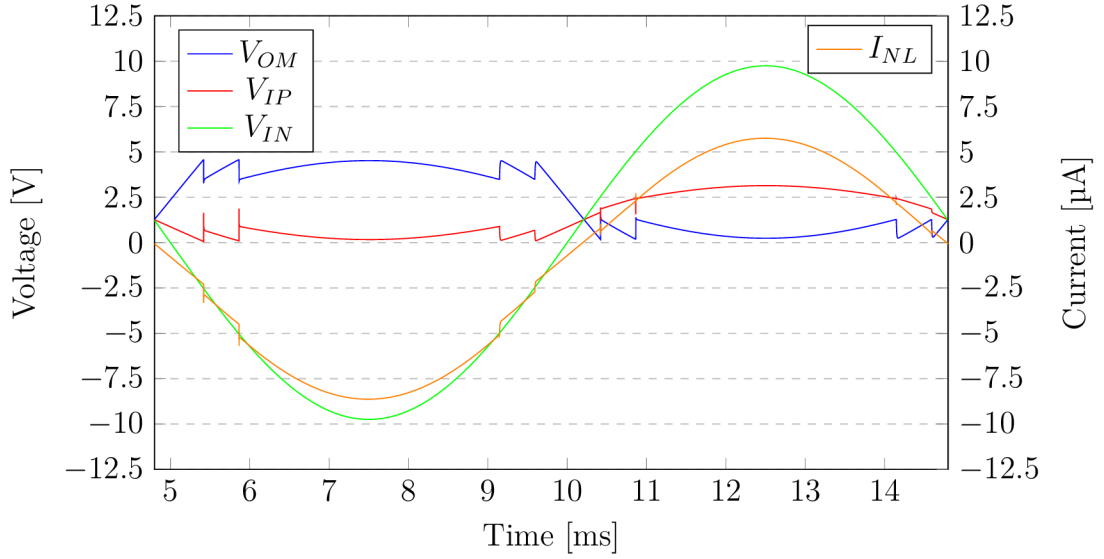


Fig. 4.5: The transient analysis of the lower range channel while changing its gain

It can be seen in figure 4.5, that the  $V_{OM}$  at the output of the PGA does not get saturated as the gain of the PGA is changing. Thanks to this, the  $V_{IP}$  does not get clamped in the same way as it does in the currently implemented solution, which makes the  $I_{NL}$  more linear.

To see if this technique works, another transient simulation was performed with different values of the  $R_{EXT}$  and the  $THD$  performance was measured. The data gathered is shown in figure 4.6.

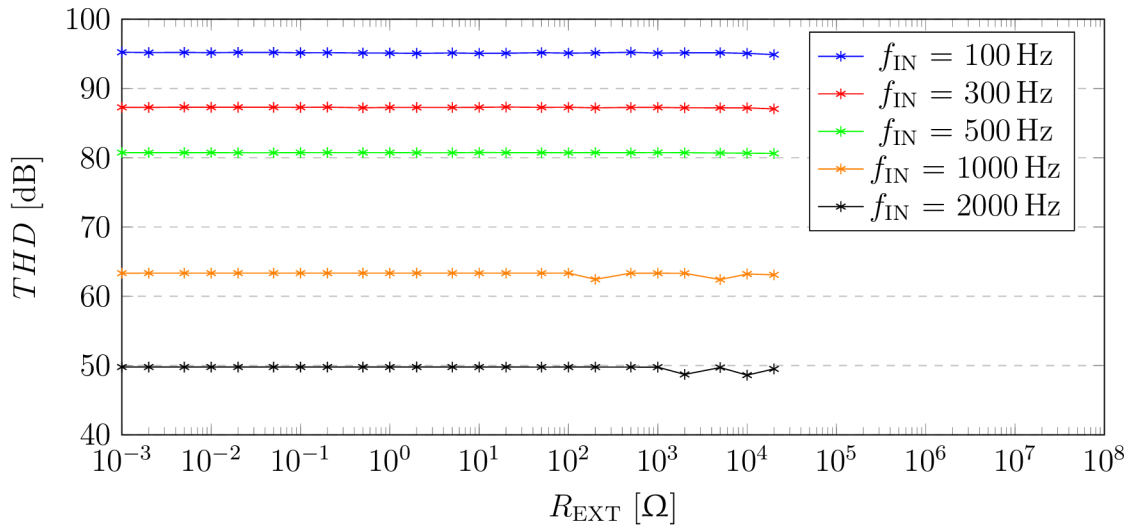


Fig. 4.6: The  $THD$  performance versus the  $R_{EXT}$  with gain switching technique

It can be seen that in figure 4.6 that the  $THD$  performance is no longer decreas-



ing with increasing value of the  $R_{EXT}$ .

The main advantage of this option is that it only requires changes in the internal digital block, thus, it is easy to implement. Nevertheless, it is necessary to realize that this option can not be used for the channel merging technique that uses  $\pm 1.25$  V and  $\pm 10$  V channels, because the  $\pm 1.25$  V range was created by halving the  $R_{IN}$  and not by adding more resistance to the  $R_{FB}$ . Thus, there is no option how to simply switch range from  $\pm 1.25$  V to  $\pm 2.5$  V or higher.

### 4.3 Disconnecting the lower range channel from the signal chain

Another option to mitigate the  $I_{NL}$  going out of the lower range channel is to disconnect the lower range channel from the signal chain once the  $V_{IN}$  is outside of the range. For this option it is necessary to implement two more switches to the PGA architecture, as it is shown in figure 4.7, and also add one more signal to the internal logic block, whose code can be found in listing B.4.

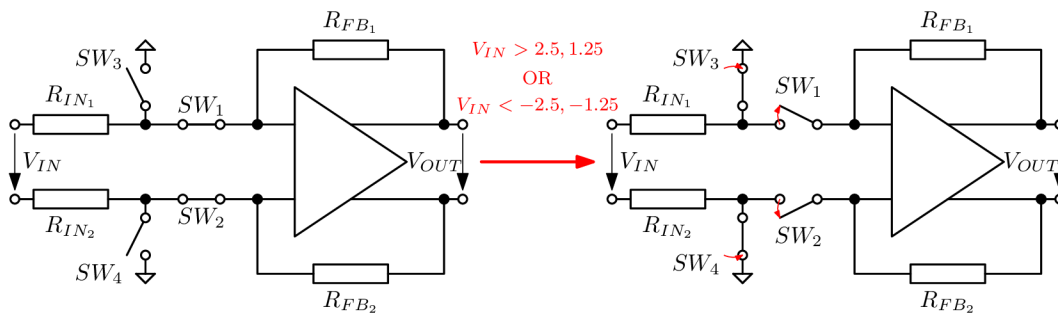


Fig. 4.7: Disconnecting the lower range channel from the signal chain

The switches  $SW_1$  and  $SW_2$  are already implemented in the architecture of the AD7606C PGA, but switches  $SW_3$  and  $SW_4$  must be added. These switches only have to connect input resistors  $R_{IN_1}$  and  $R_{IN_2}$  to the ground so simple NMOS transistor working as a switch is enough to do the work. After adding the switches the transient simulation was performed to check the behaviour of the proposed algorithm. The data gathered is shown in figure 4.8.

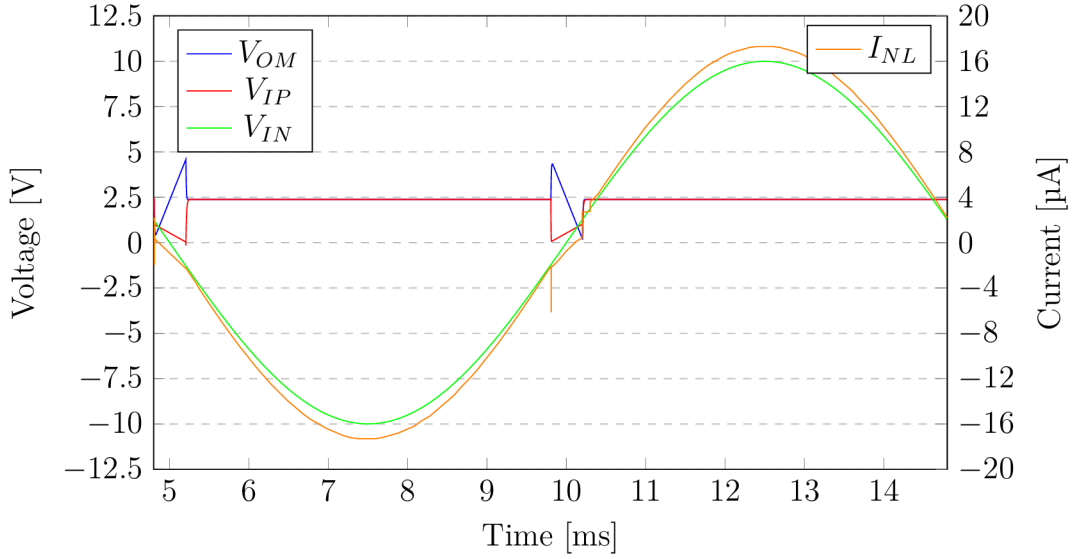


Fig. 4.8: The transient analysis of the lower range channel while disconnecting from the signal chain

It can be seen in figure 4.8 that when the  $V_{IN}$  is inside of the  $\pm 1.25$  V range, the voltage  $V_{OM}$  and  $V_{IP}$  follows input voltage  $V_{IN}$  accordingly. But once the  $V_{IN}$  is outside of the  $\pm 1.25$  V range, the  $\pm 1.25$  V channel gets disconnected and voltages  $V_{OM}$  and  $V_{IP}$  settle to value of the common mode voltage. Thanks to this, the non-linearity of the  $I_{NL}$  is noticeably mitigated.

The transient simulation was performed to see how proposed technique works with different values of the  $R_{EXT}$ . The data gathered is shown in figure 4.9.

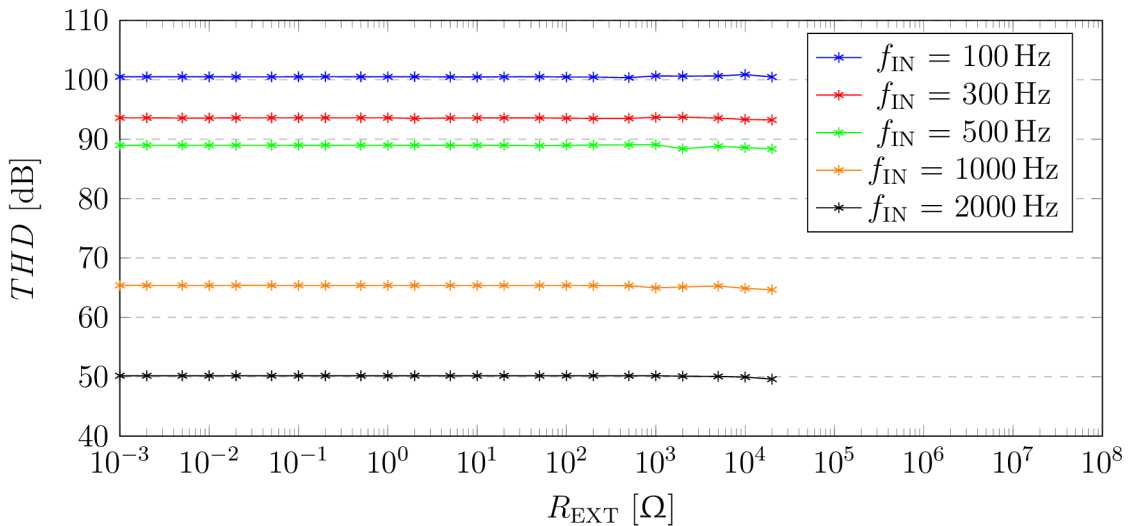


Fig. 4.9: The  $THD$  performance of the channel merging versus the  $R_{EXT}$  with disconnecting technique

It can be seen in figure 4.9 that this option also makes the channel merging technique immune to the presence of the  $R_{EXT}$  as the  $THD$  performance does not decrease with the increasing value of the  $R_{EXT}$ .

The main advantage of this option is that it can be used even when merging  $\pm 1.25\text{ V}$  and  $\pm 10\text{ V}$  channels. This was not possible with the previous option described in section 4.2 and thus, it makes this option more convenient.

## 4.4 Connecting the lower range channel to the sampled value of the virtual ground

Last option to mitigate effect of the  $I_{NL}$  is very similar to previous one with one main difference. When the  $V_{IN}$  is outside of the lower range channel range, the input of the PGA core does not get connected to the ground, but rather to the sampled value of the same node right before it gets disconnected. This means that the internal logic block has to read codes from the  $\pm 10\text{ V}$  range channel and once the codes are close to the threshold value for the  $\pm 1.25\text{ V}$  or  $\pm 2.5\text{ V}$  range, the voltage value of the input of the PGA has to be sampled. Then, once the threshold value of the  $\pm 1.25\text{ V}$  or  $\pm 2.5\text{ V}$  range has been crossed, the input of the PGA is connected to the sampled voltage value.

It is clear that such a technique requires changes in the internal logic block as well as designing of sample and hold circuit that will be able to sample and then drive the input of the PGA core.

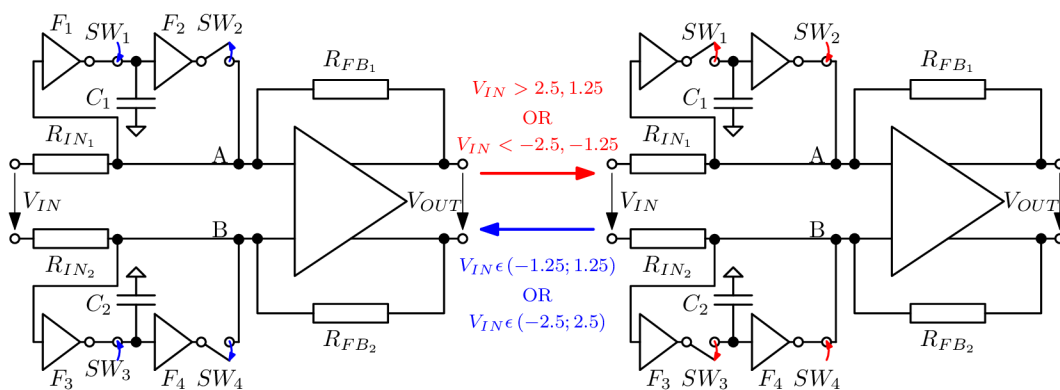


Fig. 4.10: Usage of the sample and hold circuit for mitigation of the  $I_{NL}$

The figure 4.10 depicts usage of sample and hold circuit that consists of 2 switches  $SW_1$  and  $SW_2$ , 2 voltage followers  $F_1$  and  $F_2$  and capacitor  $C_1$ . It can be seen that when the  $V_{IN}$  is in the range of the lower range channel the switch  $SW_1$  remains closed and thus, the voltage on the capacitor  $C_1$  directly follows voltage on the

input of the PGA core. Once the  $V_{IN}$  is outside of the lower range channel range, the switch  $SW_1$  opens and in the same time the switch  $SW_2$  closes. Once the switch  $SW_2$  has been closed, the voltage follower  $F_2$  drives the input of the PGA core with fixed value.

This technique has one big advantage in comparison with the option described in section 4.3 and it is that the node A is connected to the voltage that is very similar to the voltage that will be on this node again once the input voltage is back within the range of the lower range channel. This means that all capacitance in this node does not have to be charged and thus makes the transition over the lower range threshold smoother.

#### 4.4.1 Sample and hold circuit

In order to implement technique described in section 4.4, sample and hold circuit must be designed. Figure 4.11 shows proposed architecture.

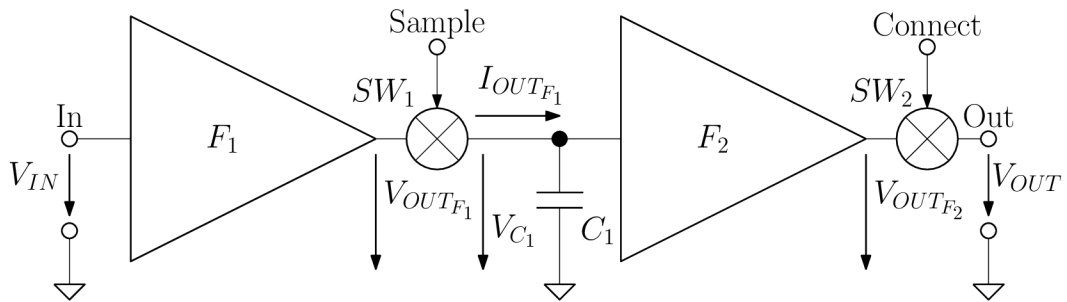


Fig. 4.11: Sample and hold circuit

As can be seen in figure 4.11, this circuit consists of two voltage followers  $F_1$  and  $F_2$ , two switches  $SW_1$  and  $SW_2$  and one capacitor  $C_1$ . The idea behind this circuit is that the switch  $SW_1$  remains open and thus the voltage  $V_{C_1}$  on the capacitor  $C_1$  directly follows the  $V_{IN}$  while the switch  $SW_2$  remains closed. Once it is desirable to sample the  $V_{IN}$ , the switch  $SW_1$  closes and the switch  $SW_2$  opens. Then the  $V_{OUT}$  is directly equal to the  $V_{C_1}$  on the capacitor  $C_1$ .

Following sections describe the design process that ends with fully designed sample and hold circuit proposed in figure 4.11.

#### Initial design of voltage follower

For the voltage followers  $F_1$  and  $F_2$  architecture depicted in figure 4.12 was chosen.

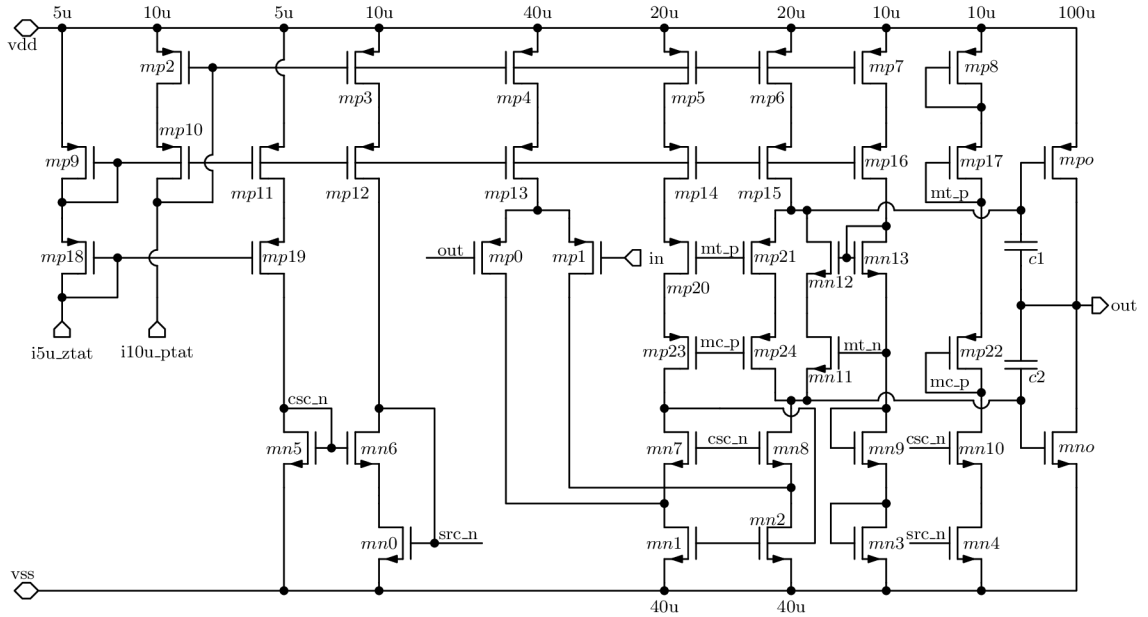


Fig. 4.12: Architecture of the voltage follower

First of all, the size of the output  $mpo$  PMOS transistor must be decided. This device has to be able to source  $100\ \mu\text{A}$  and has to have the biggest transconductance  $gm$  possible. These two conditions give us some clue for the  $W/L$  ratio, but in order to set this ratio, length has to be decided first. The lower the length is the higher the  $gm$  is, so based on this fact, the lowest length possible should be chosen. Nevertheless, devices with the lowest length possible can sometimes suffer from the leakage current  $I_{\text{lk}g}$  which is undesirable. Because of that, the  $I_{\text{lk}g}$  versus length of this device has been simulated and the data gathered is shown in figure 4.13.

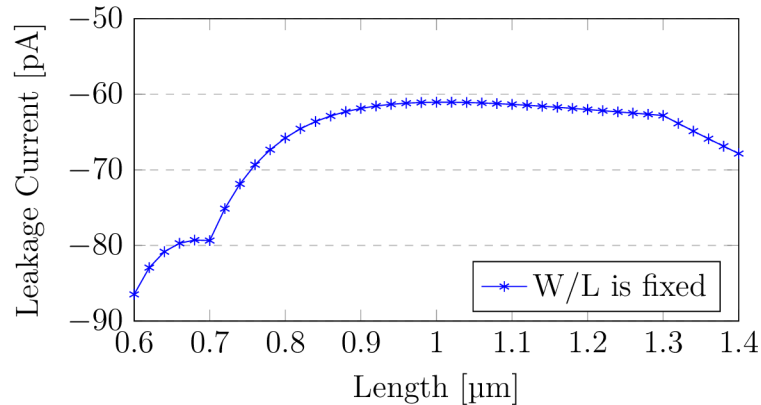


Fig. 4.13: The  $I_{\text{lk}g}$  of the 5 V PMOS transistor versus its length at  $125^\circ\text{C}$

It can be seen that the  $I_{\text{lk}g}$  of the 5 V PMOS transistor is in pA. Such a low value is not a problem for this case. Because of that, the initial length of this device

is  $0.5 \mu\text{m}$ .

As it was said, the output *mpo* PMOS transistor has to have high  $g_m$  in order to have the lowest noise possible. Because of that, the width of this transistor will be set so that its  $V_{GS}$  is going to be the same as its  $V_{TH}$  when the transistor is being biased with  $100 \mu\text{A}$ .

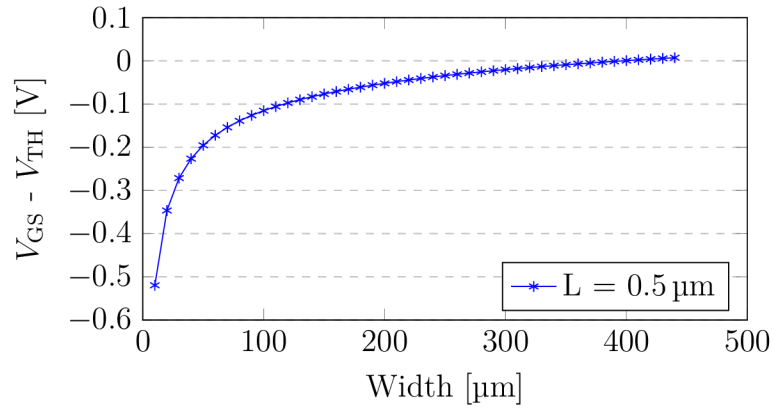


Fig. 4.14:  $V_{GS} - V_{TH}$  of the 5 V PMOS transistor vs. its width when being biased with  $100 \mu\text{A}$

It can be seen that with width of  $400 \mu\text{m}$  the *mpo* transistor should work in weak inversion when being biased with  $100 \mu\text{A}$ .

Dimensions of the *mpo* directly sets dimensions of the *mp8* as these two transistors must have the same current densities. Because of that the width of *mp8* is set to  $40 \mu\text{m}$ .

The same design process can be applied to the output *mno* NMOS transistor. To decide the length of this transistor, the  $I_{lkg}$  versus its length has been simulated and the data gathered is shown in figure 4.15.

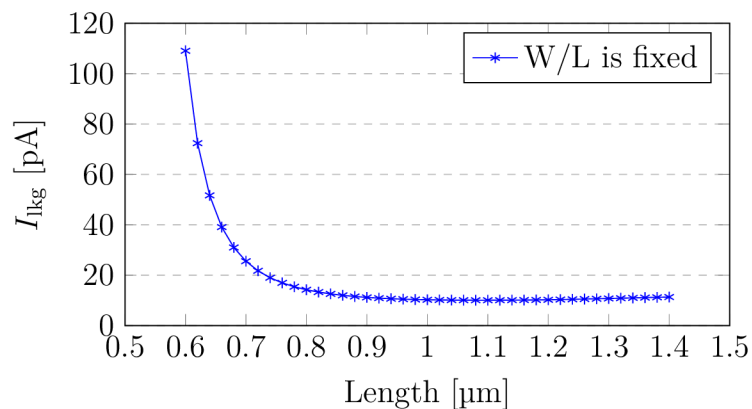


Fig. 4.15: The  $I_{lkg}$  of the 5 V NMOS transistor vs. its length at  $125^\circ\text{C}$

It can be seen again that the  $I_{\text{lk}g}$  is in units of pA which is not an issue for this particular case. Because of that the length of the output *mno* NMOS transistor is set to  $0.6\ \mu\text{m}$ .

As well as *mpo*, the *mno* should work in weak inversion in order to have high  $gm$ . To find the appropriate value of the width of this transistor, the simulation showing  $V_{\text{GS}} - V_{\text{TH}}$  versus the width has been performed and the results are shown in figure 4.16.

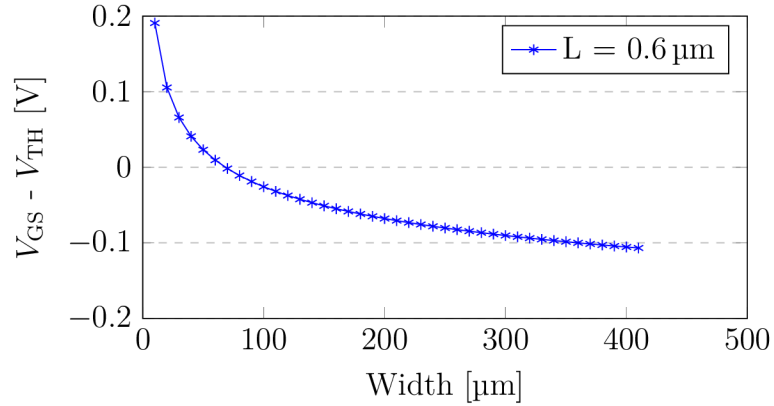


Fig. 4.16: The  $V_{\text{GS}} - V_{\text{TH}}$  of the 5V NMOS transistor vs. its width when being biased with  $100\ \mu\text{A}$

It can be seen that in order to work in weak inversion when being biased with  $100\ \mu\text{A}$ , the output *mno* NMOS transistor should have width of  $80\ \mu\text{m}$ .

As *mn3* must have the same current density as *mno*, the width of this transistor is set to  $8\ \mu\text{m}$ .

The input pair transistors (*mp0* and *mp1*) should also work in weak inversion in order to have high  $gm$  and thus low noise. As this condition is the same as the condition for the output *mpo* PMOS transistor the length of *mp0* and *mp1* is set to  $0.5\ \mu\text{m}$ . It is also known that current of  $20\ \mu\text{A}$  is flowing through each of these transistors. Thus, simulation showing  $V_{\text{GS}} - V_{\text{TH}}$  versus width of these transistors has been performed and the results are shown in figure 4.17.

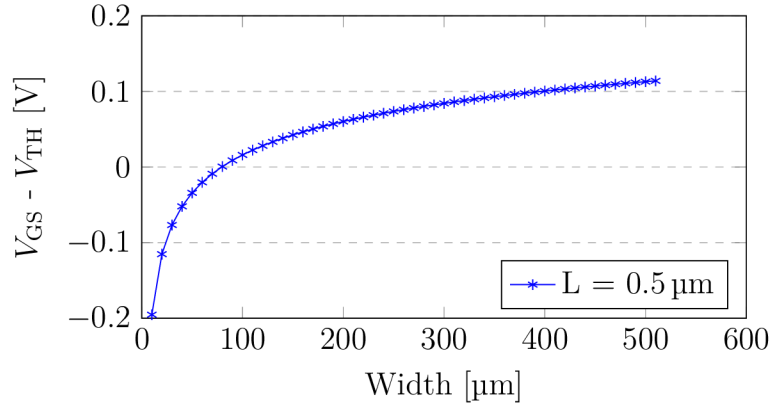


Fig. 4.17: The  $V_{GS} - V_{TH}$  of the 5 V PMOS transistor vs. its width when being biased with  $20 \mu\text{A}$

In order to push the input pair transistors  $mp0$  and  $mp1$  a bit more into the weak inversion and thus gain more  $gm$ , the width of  $200 \mu\text{m}$  is chosen.

Next transistors to be designed are  $mp2$ ,  $mp3$ ,  $mp4$ ,  $mp5$ ,  $mp6$ , and  $mp7$ . These transistors create current mirror whose task is to distribute current of  $10 \mu\text{A}$  proportional to absolute temperature (PTAT) to the rest of the circuit. The higher the output impedance  $r_o$  of the MOS transistor is the lower the current mismatch is. Thus, to find out optimal ratio of  $r_o$  and length of the PMOS transistor, the simulation was performed and the results are shown in figure 4.18.

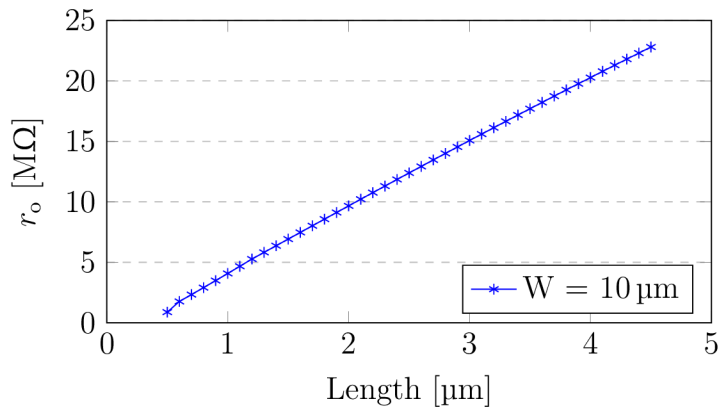


Fig. 4.18: The  $r_o$  of the PMOS transistor vs. its length when being biased with  $10 \mu\text{A}$

As it can be seen the  $r_o$  of the PMOS transistor with fixed width is proportionally increasing with its length. As this design is not area restricted the length of  $2 \mu\text{m}$  is chosen. With this length relatively high  $r_o$  of  $10 \text{M}\Omega$  is achieved while the area of the PMOS current mirror is not unreasonable high.



It is desirable for the current mirror to work in the strong inversion. In order to work in the strong inversion, the  $V_{GS} - V_{TH}$  of the MOS transistor should be around 100 mV in this process. This fact gives us a clue to choose the initial width of transistors in the PMOS current mirror. To choose the most appropriate width, the simulation has been performed and the data gathered is shown in figure 4.19.

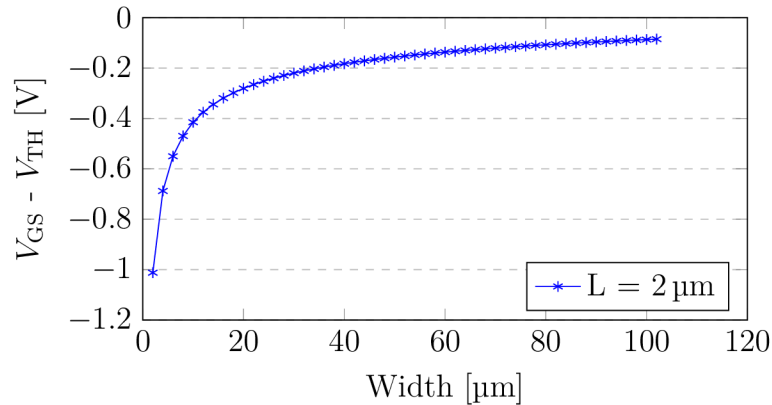


Fig. 4.19: The  $V_{GS} - V_{TH}$  of the PMOS transistor vs. its width when being biased with  $10 \mu\text{A}$

To keep the area of the PMOS current mirror reasonable, the width of  $30 \mu\text{m}$  is chosen for transistors with  $10 \mu\text{A}$ . For transistors in the PMOS current mirror with higher currents than  $10 \mu\text{A}$ , the width of  $30 \mu\text{m}$  is appropriately multiplied by the ratio of these currents.

Transistors *mp9* and *mp11* create another current mirror that mirrors current of  $5 \mu\text{A}$  with zero dependency on absolute temperature ZTAT. Thus, the initial dimensions of these transistors might be the same as in previous case, only the width has to be set to  $15 \mu\text{m}$  instead of  $30 \mu\text{m}$  because the current sourced is  $5 \mu\text{A}$  and not  $10 \mu\text{A}$ .

Transistors *mp9*, *mp11*, *mp12*, *mp13*, *mp14*, *mp15* and *mp16* are working as cascodes. The only task of these transistors is to keep voltage on their sources the same regardless the voltage on their drains. This basically means that these transistors are increasing the overall  $r_o$  of the PMOS current mirror. To keep these transistors as small as possible the minimal length of  $0.5 \mu\text{m}$  is chosen.

To be able to work as cascodes, these transistors must work in saturation region. Because of that, the width of these transistors is set so that the  $V_{GS} - V_{TH}$  is  $0 \text{V}$ . This condition ensures that the  $V_{DSAT}$  of these transistors is as low as possible and thus the ability to reach the saturation region is maximized.

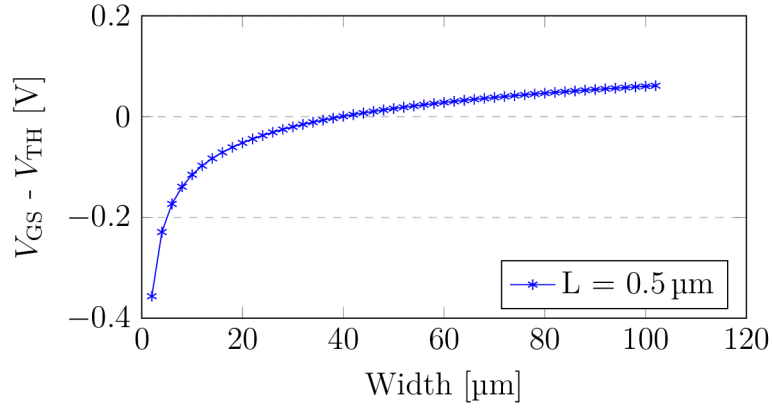


Fig. 4.20: The  $V_{GS} - V_{TH}$  of the PMOS transistor vs. its width when being biased with  $10\ \mu\text{A}$

As can be seen in figure 4.20 the width of  $40\ \mu\text{m}$  should ensure that the  $V_{DSAT} = V_{GS} - V_{TH} = 0\ \text{V}$ . Also, in this case applies the rule that the width of transistors with higher current than  $10\ \mu\text{A}$  has to be multiplied by the ratio of these currents.

It can be noticed that the transistors *mp18* and *mp19* are also working as cascodes for the transistors *mp9* and *mp11*. Thus, the dimensions of these transistors can be derived with the same logic as it was in the previous case. The only difference is that the current of only  $5\ \mu\text{A}$  is flowing through these transistors so width of  $20\ \mu\text{m}$  is chosen instead of  $40\ \mu\text{m}$ .

Transistors *mn0*, *mn1*, *mn2* and *mn4* create the NMOS current mirror. As it was mentioned previously, the higher the  $r_o$  of the MOS transistor is the lower the current mismatch error is. Thus, to find out the appropriate length of these devices the simulation showing the  $r_o$  of the NMOS transistor versus its length when being biased with  $10\ \mu\text{A}$  has been performed and the results are shown in figure 4.21.

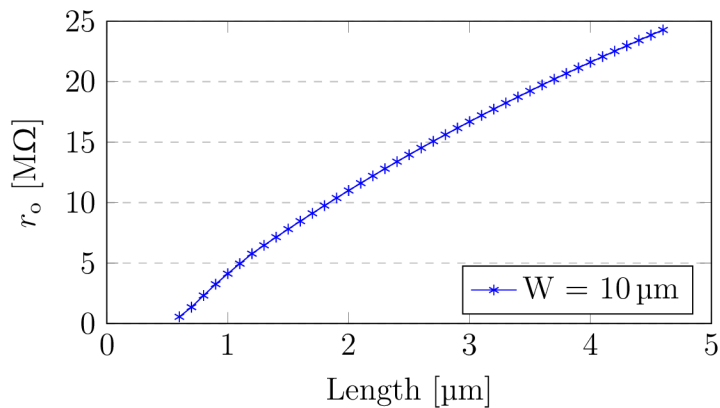


Fig. 4.21: The  $r_o$  of the NMOS transistor vs. its length when being biased with  $10\ \mu\text{A}$

Based on the results from figure 4.21, the length of  $2\ \mu\text{m}$  is chosen to achieve the  $r_o$  of  $10\ \text{M}\Omega$  and to keep the area of the NMOS current mirror reasonable.

As it was in the case of the PMOS current mirror, it is also desirable for the NMOS current mirror to work in the strong inversion region.

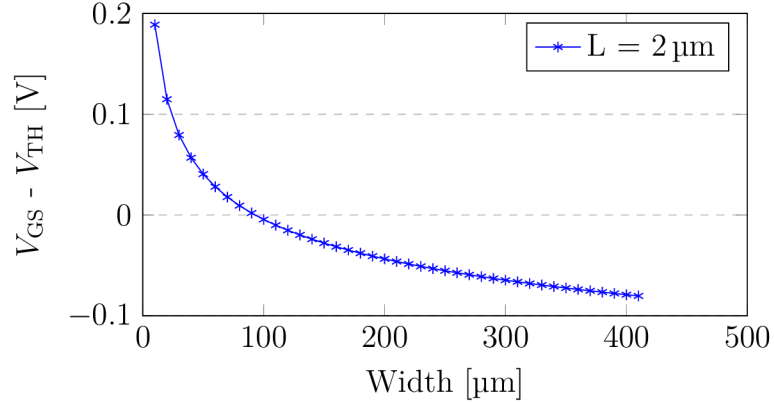


Fig. 4.22: The  $V_{\text{GS}} - V_{\text{TH}}$  of the NMOS transistor vs. its width when being biased with  $10\ \mu\text{A}$

It can be seen in figure 4.22 that with width of  $20\ \mu\text{m}$  the  $V_{\text{GS}} - V_{\text{TH}}$  of the transistors in the NMOS current mirror should be around  $100\ \text{mV}$ . This value should ensure that these transistors will work in the strong inversion.

The width of *mn1* and *mn2* must be set to  $80\ \mu\text{m}$  as the current flowing through them is  $40\ \mu\text{A}$ .

Transistors *mn6*, *mn7*, *mn8* and *mn10* are working as cascodes. Their main task is to ensure that the voltage on their sources remains the same regardless the voltage on their drains. To keep these devices as small as possible the minimum length of  $0.6\ \mu\text{m}$  is chosen. To maximize the ability to work in the saturation region with the lowest  $V_{\text{DS}}$  possible, the difference  $V_{\text{GS}} - V_{\text{TH}}$  is chosen so that it is equal to  $0\ \text{V}$ .

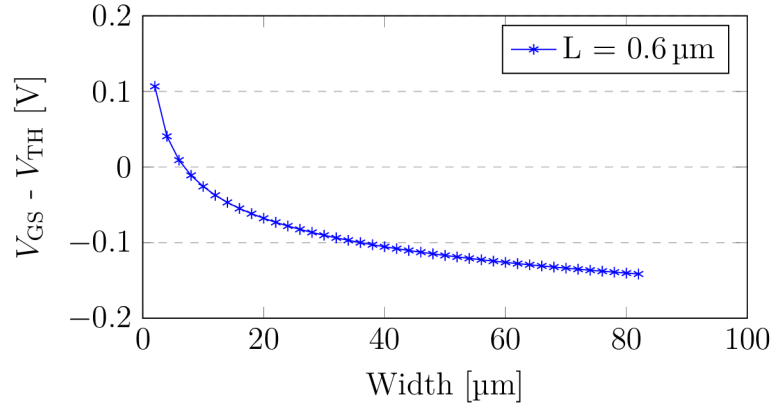


Fig. 4.23: The  $V_{GS} - V_{TH}$  of the NMOS transistor vs. its width when being biased with  $10 \mu\text{A}$

It can be seen in figure 4.23 that with width of  $7 \mu\text{m}$  the difference  $V_{GS} - V_{TH} = 0 \text{ V}$  should be achieved.

The width of *mn7* and *mn8* must scale appropriately from  $7 \mu\text{m}$  to  $14 \mu\text{m}$  as the current flowing through them is  $20 \mu\text{A}$ .

Transistor *mn5* generates one  $V_{GS}$  above ground to bias the NMOS current mirror cascodes. Based on the sizing of the transistors in the NMOS current mirror the dimensions for *mn5* are chosen. Thus, the length of  $2 \mu\text{m}$  and width of  $10 \mu\text{m}$  is chosen for the transistor *mn5* as the current of  $5 \mu\text{A}$  is half of the current flowing through the transistor *mn0*.

Transistors *mn9* and *mn11* create the floating current source or the floating current mirror. Currents flowing through each of these transistors are the same. Thus, the dimension will also be the same. As these two transistors work as current source and as dimensions for the NMOS current mirror, which also works as the current source, have been set previously, the same initial dimensions are used for *mn9* and *mn11*. It is length of  $2 \mu\text{m}$  and width of  $20 \mu\text{m}$ .

Transistors *mn12* and *mn13* are working as floating cascodes for transistors *mn9* and *mn11*. As dimensions for the NMOS transistors working as cascodes have already been derived previously, the initial dimensions for *mn12* and *mn13* are going to be the same. It is the minimum length of  $0.6 \mu\text{m}$  and width of  $7 \mu\text{m}$ .

Transistors *mp17*, *mp20* and *mp21* are also working as floating current source or floating current mirror. As dimensions for the PMOS transistor working as the current mirror have already been derived the same dimensions will be used in case of these 3 transistors. It is the length of  $2 \mu\text{m}$  and width of  $30 \mu\text{m}$  for *mp17* and *mp21*, and width of  $60 \mu\text{m}$  for *mp20* as the current flowing through this transistor is two times higher than current flowing through *mp17* and *mp21*.

Transistors *mp22*, *mp23* and *mp24* work as cascodes for transistors *mp17*, *mp20* and *mp21*. Dimensions for the PMOS transistors working as cascodes have already been derived previously. Because of that, the same dimensions will be used for these 3 transistors. It is the minimum length of 0.5  $\mu\text{m}$  and width of 40  $\mu\text{m}$  for *mp22* and *mp24* and 80  $\mu\text{m}$  for *mp23*.

The initial dimensions of all transistors are summarized in table 4.1.

Tab. 4.1: Initial dimensions of all transistors in the proposed voltage follower

Transistor	Width [ $\mu\text{m}$ ]	Length [ $\mu\text{m}$ ]	Transistor	Width [ $\mu\text{m}$ ]	Length [ $\mu\text{m}$ ]
mp0	200	0.5	mn0	20	2
mp1	200	0.5	mn1	80	2
mp2	30	2	mn2	80	2
mp3	30	2	mn3	8	0.6
mp4	120	2	mn4	20	2
mp5	60	2	mn5	15	2
mp6	60	2	mn6	7	0.6
mp7	30	2	mn7	14	0.6
mp8	40	0.5	mn8	14	0.6
mp9	15	2	mn9	20	2
mp10	40	0.5	mn10	7	0.6
mp11	15	2	mn11	20	2
mp12	40	0.5	mn12	7	0.6
mp13	160	0.5	mn13	7	0.6
mp14	80	0.5	mno	80	0.6
mp15	80	0.5	—	—	—
mp16	40	0.5	—	—	—
mp17	30	2	—	—	—
mp18	20	0.4	—	—	—
mp19	20	0.5	—	—	—
mp20	60	2	—	—	—
mp21	30	2	—	—	—
mp22	40	0.5	—	—	—
mp23	80	0.5	—	—	—
mp24	40	0.5	—	—	—
mpo	400	0.5	—	—	—

It is necessary to bear in mind that dimensions in table 4.1 are only initial. To get final dimensions of all transistors in the proposed voltage follower more

simulations are necessary to perform. The optimization process is described in following subsection 4.4.1.

### Optimization of the voltage follower

The first condition that must be met is that all transistors must work in the saturation region across all corners. Thus, the proposed voltage follower will be simulated across following corners:

- VDD: 4.75 V, 5 V and 5.25 V,
- temperature:  $-40^{\circ}\text{C}$  to  $125^{\circ}\text{C}$ ,
- biasing current accuracy: 85 %, 100 % and 115 %,
- input voltage: 0.02 V and 1.25 V,
- process variation models: fnfpfrfc, fnfprsrc, fnsprnc, nominal, snfpnrnc, snspfrfc, snspsrc.

The overall number of corners given by the combinations of conditions summarized above is 126.

To check whether particular transistor is working in saturation or not, the condition given by equation 4.2 must apply.

$$V_{DS} - V_{DSAT} \geq 60mV \quad (4.2)$$

Also, to ensure that none of the transistors is working deep into weak inversion, the condition given by equation 4.3 must be met.

$$V_{GS} - V_{TH} \geq -200mV \quad (4.3)$$

Dimensions of all transistors will be edited to ensure that the conditions given by equations 4.2 and 4.3 are being met across all corners.

After simulation of the voltage follower across all corners mentioned in the list above, dimensions of several transistors were changed in order to meet the conditions given by equations 4.2 and 4.3. The transistors that have been changed are summarized in table 4.2.

Tab. 4.2: Dimensions changes in the voltage follower after the optimization

Transistor	from width [ $\mu\text{m}$ ]	to width [ $\mu\text{m}$ ]	from length [ $\mu\text{m}$ ]	to length [ $\mu\text{m}$ ]
mp9	15	3	2	2
mp11	15	3	2	2
mn5	15	2	2	2

To understand the reason why the width of *mp9* and *mp11* had to be increased, it is necessary to have a look at following equation 4.4.

$$V_{GS_{mp9}} = V_{GS_{mp11}} = V_{GS_{mp10}} + V_{DS_{mp2}} \quad (4.4)$$

It can be noticed in equation 4.4 that the  $V_{GS}$  of transistors *mp9* and *mp11* directly sets the  $V_{DS}$  of transistor *mp2*. It was observed in some corners of the simulation that the  $V_{DS}$  of *mp2* was too low and the transistors *mp2* up to *mp7* were no longer in the saturation region and thus were not working as current sources. To increase the  $V_{DS}$  of the transistors *mp2* up to *mp7* the  $V_{GS}$  of *mp9* and *mp11* had to be increased. This was done by decreasing the width of *mp9* and *mp11* from  $15\ \mu\text{m}$  to  $3\ \mu\text{m}$ .

The very same issue was observed on the NMOS side.

$$V_{GS_{mn5}} = V_{GS_{mn6}} + V_{DS_{mn0}} \quad (4.5)$$

As can be seen in equation 4.5, the  $V_{GS}$  of *mn5* directly sets the  $V_{DS}$  of transistor *mn0*. It was observed in some corners of the simulation that the transistor *mn0* was not working in the saturation region as its  $V_{DS}$  was too low. To increase the  $V_{DS}$  of transistor *mn0* the width of the transistor *mn5* was decreased from  $15\ \mu\text{m}$  to  $2\ \mu\text{m}$ . Such a change increased the  $V_{GS}$  of *mn5* and thus the  $V_{DS}$  of *mn0*.

After optimization, all transistors in the voltage follower meet the conditions given by equations 4.2 and 4.3 except 2 of them.

The transistor *mn0* does not meet the condition given by equation 4.2 in 50% of the corners mentioned in the list above. This issue was expected as one of the corner sets the  $V_{IN}$  of the proposed voltage follower to  $0.02\ \text{V}$ . If the voltage follower works correctly, the input voltage gets directly to the output of the voltage follower and thus equation 4.6 applies.

$$V_{DS_{mno}} = V_{IN} = V_{OUT} = 20\ \text{mV} \quad (4.6)$$

It is clear that the condition given by equation 4.2 cannot be met with the  $V_{DS}$  of transistor *mno* equal to  $0.02\ \text{V}$ .

The second transistor that does not meet the condition given by equation 4.2 is *mp15*. The condition is not being met in 22% of all corners and the minimum value which this transistor meets is  $-18\ \text{mV}$ . Even though the issue had been seen no change was introduced. It is necessary to realize that this transistor is working as a cascode and its only task is to make sure that the voltage on its source remains the same regardless the voltage on its drain. The transistor *mp15* is able to maintain this function even in these 22% where the condition given by equation 4.2 is not being met.

## Design of the switch $SW_1$ and capacitor $C_1$

The next step would be check stability of the voltage follower, but in order to do that, capacitor  $C_1$  and switch  $SW_1$  must be designed first so that the load of the voltage follower  $F_1$  is known.

In order to mitigate the leakage current from switch  $SW_1$  and crosstalk from the node  $in$  to the node  $out$ , architecture depicted in figure 4.24 is going to be designed and used.

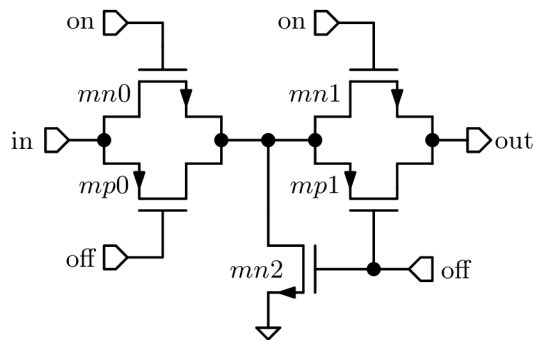


Fig. 4.24: Architecture of the switch in the sample and hold circuit

The transistors  $mn0$  and  $mp0$  create so called t-gate switch as well as the transistors  $mn1$  and  $mp1$ . The transistor  $mn2$  is simple NMOS switch and its purpose is to connect the middle node of the whole switch  $SW_1$  to the ground when the switch  $SW_1$  is in open state in order to mitigate the crosstalk from node  $in$  to node  $out$ .

The leakage current going out of the switch  $SW_1$  is the biggest contributor to the error in this case as it charges the capacitor  $C_1$  no matter the fact that the switch  $SW_1$  is open. Because of that, the dimensions of the devices inside of the switch  $SW_1$  are going to be designed in a way that will mitigate this undesirable current as much as possible. Nevertheless, it is necessary to realize first that the sample and hold circuit will be sampling voltage around 20 mV or 1 V as it was found out in simulations. This means that the voltage at node  $out$  will be somewhere around these values and thus, the  $V_{GS}$  voltage of transistor  $mp1$  is going to be highly positive which means that this transistor will be completely turned off and no current will be able to flow between its drain and source. Due to this fact, the lowest length possible is going to be chosen for the transistors  $mp0$  and  $mp1$  and that is 0.5  $\mu\text{m}$ . On the other hand, the NMOS transistors  $mn0$  and  $mn1$  can have the  $V_{GS}$  voltage of  $-20$  mV which still does not mean that no current can flow between their drain and source. Thus, based on figure 4.15, length of 0.8  $\mu\text{m}$  is going to be chosen for these devices in order to mitigate the leakage current from drain to source.

The widths of transistors  $mn0$ ,  $mp0$ ,  $mn1$  and  $mp1$  are going to be set so that one t-gate switch has around 250  $\Omega$  of on resistance  $r_{on}$  when being closed and also



so that the charge injection of both devices is being mitigated by each other. In order to find out the appropriate width of these transistors, the simulation has been performed and the results are shown in figure 4.25.

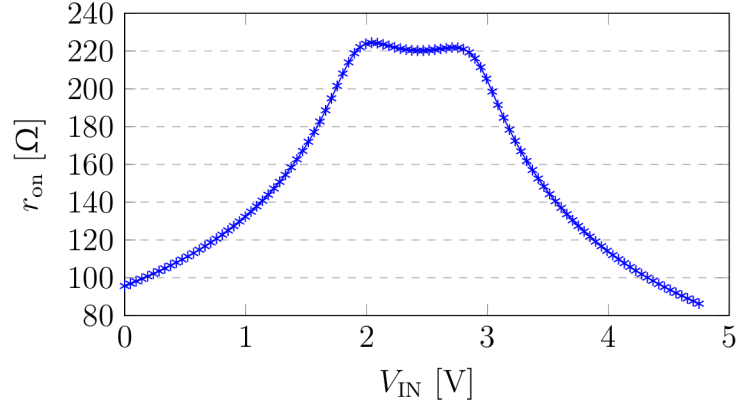


Fig. 4.25: The  $r_{on}$  of the t-gate switches  $mn0 + mp0$  and  $mn1 + mp1$  vs.  $V_{IN}$

In figure 4.25 can be seen the  $r_{on}$  of one t-gate switch that was achieved in the worst case corner. This means that the switch  $SW_1$  has the worst case  $r_{on}$  of 450  $\Omega$ .

The final dimensions of all devices in the switch  $SW_1$  are summarized in table 4.3.

Tab. 4.3: The final dimensions of devices in the switch  $SW_1$

transistor	width [ $\mu\text{m}$ ]	length [ $\mu\text{m}$ ]
mn0,1	40	0.8
mp0,1	100	0.5
mn2	1	1

Another value to decide is the value of the sampling capacitor  $C_1$  in figure 4.11. It is necessary to realize that the higher the value of the capacitor  $C_1$  is, the lower impact the leakage current of switch  $SW_1$  has. On the other hand, capacitors in general are very demanding with regards to area on the die. Because of that, the value of 10 pF is set for the capacitor  $C_1$ . This value was chosen as a good compromise between the capacitor area on the chip and the ability to mitigate the effect of the leakage current going out of the switch  $SW_1$ .

Capacitor  $C_1$  together with on resistance  $r_{on}$  of switch  $SW_1$  introduces time constant that is given by following equation 4.7.

$$\tau = r_{on_{SW_1}} C_1 = 450 \times 10 \times 10^{-12} = 4.5 \text{ ns} \quad (4.7)$$

The fastest signal that can go through the AD7606C PGA is given by its  $f_{3dB}$  that is, in worst case, equal to 50 kHz. Based on that information, it can be assumed that all signals up to 50 kHz must be settled within 100  $\mu$ s. For these signals to be settled with 18 bits precision, the time constant of the low pass filter that is given by  $SW_1$  and capacitor  $C_1$ , must be lower than [4]:

$$\tau = \frac{100 \mu\text{s}}{12.48} = 8 \mu\text{s} > 4.5 \text{ ns.} \quad (4.8)$$

As it can be see in equation 4.8 the time constant of the proposed switch  $SW_1$  and capacitor  $C_1$  is much lower than it should be. This means that signals up to 50 kHz should be able to go through the low pass filter made of switch  $SW_1$  and capacitor  $C_1$  without any distortion.

### **Design of the switch $SW_2$**

The last circuit in figure 4.11 that needs to be designed is switch  $SW_2$ . The purpose of this switch is to provide connection from the output of the voltage follower  $F_2$  and the input of the lower range channel PGA. It is clear that the voltage  $V_{OUT}$  in figure 4.11 should be as close as possible to the voltage  $V_{OUT_{F_2}}$ . Thus, the  $r_{on}$  of switch  $SW_2$  should be as low as possible. Because of that, for the switch  $SW_2$  one half of the switch  $SW_1$  will be used. This means that in worst case scenario the switch  $SW_2$  should have the  $r_{on}$  of 225  $\Omega$  as it can be see in figure 4.25.

### **Stability of the voltage followers $F_1$ and $F_2$**

As loads for both voltage followers are known in this part of this thesis it is possible to analyse stability. It can be seen in figure 4.12 that for compensation of the feedback loop, capacitors  $C_1$  and  $C_2$  are being used. To decide value of these capacitors, multiple simulations, showing the phase and gain response of the open feedback loop, are going to be run across all corners that were mentioned in the list above. The goal is to get minimum of 50° of the phase margin in the worst case scenario.

It was found out that with the capacitors  $C_1$  and  $C_2$  equal to 1.38 pF the minimum phase margin in worst case scenario is 50°.

All results obtained during the frequency simulation can be observed in figure C.4.

## **4.4.2 Changes in the internal logic block**

As two new signals are necessary to drive the previously designed sample and hold circuit, few changes were also made to the internal logic block. The behavioural model of this block can be seen in listing B.5.

### 4.4.3 Implementation of the proposed sample and hold circuit

As the sample and hold circuit has been designed, the same simulations, as in sections 4.3 and 4.2, are going to be run to find out the potential performance of this proposed option. The results obtained are shown in figure 4.26.

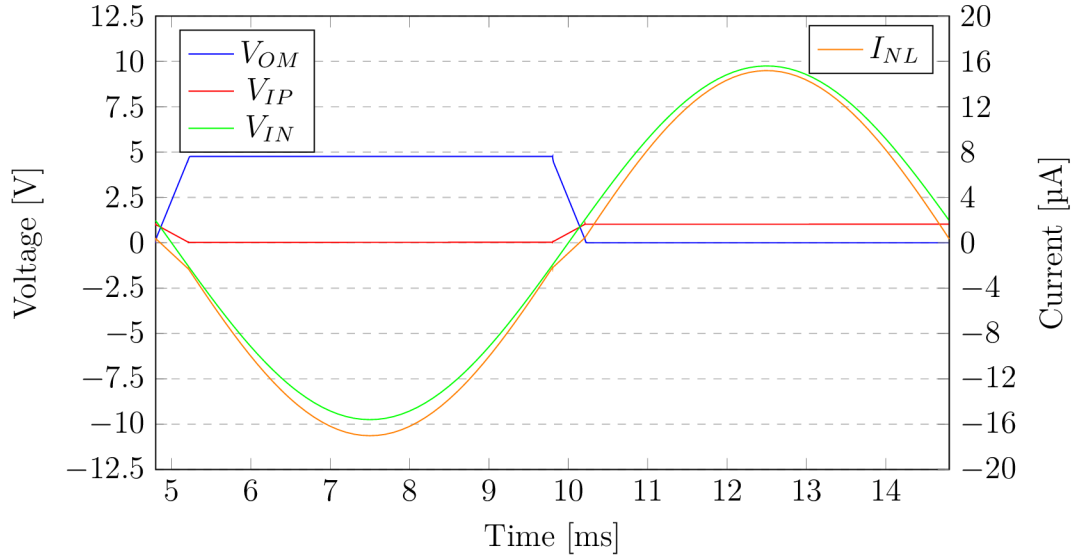


Fig. 4.26: The transient analysis of the lower range channel while using the sample and hold circuit

As can be seen in figure 4.26, once the  $V_{IN}$  is outside of the lower range channel range, that is in this case  $\pm 1.25$  V, the voltage  $V_{IP}$  in the core of the PGA gets sampled and then holds on this sampled value until the  $V_{IN}$  is back in the range. Thanks to this process, the non-linearity of the  $I_{NL}$  current is mitigated to minimum. To see the final *THD* performance of this mitigation technique, the transient simulation with different values of the  $R_{EXT}$  has been performed and the results obtained are shown in figure 4.27.

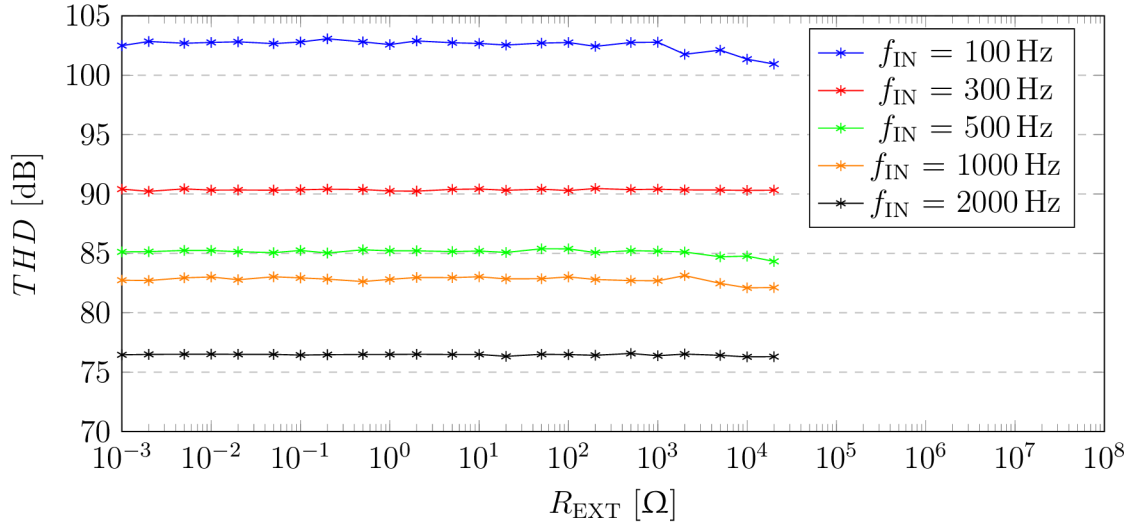


Fig. 4.27: The  $THD$  performance of the channel merging versus the  $R_{EXT}$  with the sample and hold circuit

It can be seen in figure 4.27 that connecting the input of the PGA core to the sampled value of the virtual ground makes the merging of  $\pm 10$  V and  $\pm 1.25$  V channels immune to the value of the  $R_{EXT}$ . It can also be noticed that with this technique higher  $THD$  values are achieved for higher input frequencies in comparison with the previously proposed techniques as it can be seen in figures 4.9 and 4.6, where the  $THD$  is equal to 50 dB for the input frequency equal to 2000 Hz. This makes this technique more attractive in terms of performance than the other techniques.

## 4.5 Summary of proposed options

Three options to mitigate the  $I_{NL}$ , which is undesirable phenomenon when merging 2 channels with different ranges, were proposed, designed and simulated. As can be seen in figures 4.6, 4.9 and 4.27, all 3 options were able to mitigate the effect of the  $I_{NL}$  to absolute minimum.

The first technique uses switching of gain  $G$  of the lower range channel based on the value of the  $V_{IN}$ . This technique only requires changes in the internal logic block in comparison with the currently implemented solution on silicon so it is very convenient in terms of implementation. On the other hand, this technique can not be used for merging the  $\pm 10$  V channel and the  $\pm 1.25$  V channel as there is no way how to simply switch from the  $\pm 1.25$  V range to the  $\pm 10$  V range. This fact makes this technique unattractive for solutions where the high  $DR$  performance is desirable.

The second technique only connects the inputs of the PGA core to the ground when the  $V_{IN}$  is outside of the lower range channel range. This technique requires changes in the internal logic block as well as implementation of 2 switches in the analog circuitry. This makes it a bit more complicated for implementation than the first option. The big advantage in comparison with option 1 is that it can be used for merging the  $\pm 10\text{ V}$  and  $\pm 1.25\text{ V}$  channels. This makes this technique highly attractive for solutions where the high  $DR$  performance is key requirement.

The third and last technique connects the inputs of the PGA core to the sampled value of the virtual ground. It requires the sample and hold circuit as well as changes in the internal logic block. This makes this technique highly unattractive in terms of implementation. On the other hand, with this technique the highest  $THD$  performance has been achieved for higher input frequencies as can be seen in table 4.4.

Tab. 4.4: The  $THD$  performance summary of proposed options to mitigate the  $I_{NL}$

$f_{IN}$ [Hz]	$THD$ [dB]		
	option 1	option 2	option 3
100	95.2	100.5	102.5
300	87.3	93.6	90.4
500	80.7	89.0	85.1
1000	63.3	65.4	82.7
2000	49.8	50.2	76.5

It is not clear from the summary what option would be the best to choose as it is highly dependent on key requirement. If the key requirement is minimum changes to the silicon, then option 1 or option 2 would be appropriate. Nevertheless, if the key requirement is high  $DR$  and high  $THD$  performance, then the option 3 should be the one to choose.

# Conclusion

The thesis aimed to evaluate channel merging technique currently implemented on the Analog Devices part AD7606C and then propose, design and simulate options to increase the dynamic range performance of this channel merging technique and finally propose and analyze options to mitigate the non-linear current going out of the lower range channel when it gets saturated.

In section 2.1 it was discovered that the currently implemented channel merging technique can achieve 115 dB of dynamic range with the oversampling ratio equal to 256. Also, later in section 2.3 different sources of error and their impact on the *THD* performance have been presented. It was discovered that the *THD* performance decreases rapidly with increasing value of the external resistor  $R_{EXT}$  as can be seen in figure 2.14. This phenomenon makes this technique unattractive for customers as they want to use the external resistor as a part of the anti-aliasing filter. Thus, chapter 4 is trying to propose options to mitigate this phenomenon.

In chapter 3 three options to improve the currently implemented channel merging technique were proposed, designed and simulated. As can be seen in the summary in section 3.4, the best dynamic range performance of 118.6 dB has been achieved with the oversampling ratio equal to 256 with option 3. This option combines decreasing the original cutoff frequency  $f_{3dB}$  to half together with decreasing the range of the lower range channel from  $\pm 2.5$  V to  $\pm 1.25$  V.

As it was mentioned, the non-linear current going out of the lower range channel is causing the *THD* performance degradation in the AD7606C. Thus, in chapter 4, three options to mitigate this issue were proposed, designed and simulated. It was discovered that all three options can make the presented channel merging technique immune to the value of the external resistor  $R_{EXT}$  as the non-linearity of the current was mitigated to a minimum. Nevertheless, option 1 turned out to be inappropriate as it cannot be used with the  $\pm 1.25$  V range. On the other hand, option 2, which is disconnecting the lower range channel from the signal chain, requires minimal changes to the current silicon and can work with the  $\pm 1.25$  V range. This makes option 2 highly attractive. However, the best *THD* performance has been achieved with option 3, but as it requires a lot of additional circuitry to the existing die, it is probably not going to be used in the AD7606C next generic.

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# List of symbols, physical constants and abbreviations

<b>MOS</b>	Metal-oxide-semiconductor
<b>PMOS</b>	P-type metal-oxide-semiconductor
<b>NMOS</b>	N-type metal-oxide-semiconductor
<b>PTAT</b>	Proportional to absolute temperature
<b>ZTAT</b>	Variable independent of temperature
<b>PGA</b>	Programmable Gain Amplifier
<b>ADC</b>	Analog to Digital Converter
<b>RMS</b>	Root Mean Square
<b>LSB</b>	Least Significant Bit

---

$DR$	dynamic range
$DR_{EXT}$	extra dynamic range
$SNR$	signal-to-noise ratio
$G$	gain
$PM$	phase margin
$GM$	gain margin
$UGF$	unity gain frequency
$THD$	total harmonic distortion
$n_{RMS}$	RMS noise
$OSR$	oversampling ratio
$r_o$	output impedance
$r_{on}$	on resistance
$I_{DD}$	current consumption
$R_{IN}$	input resistor
$R_{FB}$	feedback resistor
$R_{EXT}$	external resistor
$C_{FB}$	feedback capacitor
$V_{DD}$	power supply voltage
$V_{GS}$	gate-to-source voltage of MOS transistor
$V_{TH}$	threshold voltage of MOS transistor
$V_{DS}$	drain-to-source voltage of MOS transistor
$V_{DSAT}$	minimum $V_{DS}$ required to maintain MOS transistor in saturation
$V_{IN}$	input voltage



$V_{\text{ER}}$	error voltage
$V_{\text{OF}}$	offset voltage
$V_{\text{OFdrift}}$	offset voltage temperature drift
$f_{\text{IN}}$	frequency of input signal
$f_{\text{S}}$	sampling frequency
$f_{\text{SI}}$	internal sampling frequency
$f_{\text{3dB}}$	cutoff frequency
$V_{\text{REF}}$	reference voltage
$\vartheta$	temperature [ $^{\circ}\text{C}$ ]
$I_{\text{NL}}$	non-linear current
$gm$	transconductance
$I_{\text{lk}}$	leakage current of MOS transistor

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# A Sample and hold circuit schematics

## A.1 Sample and hold circuit top-level view

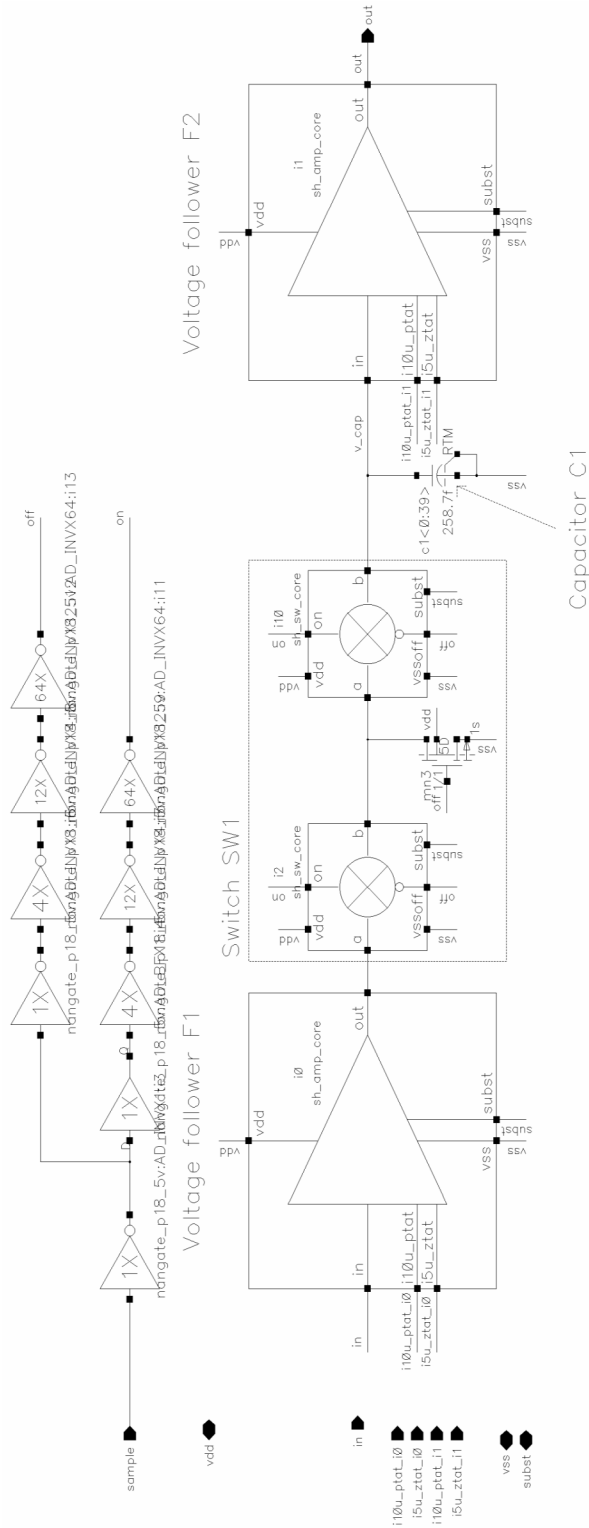


Fig. A.1: Top-level view of sample and hold circuit

## A.2 Voltage follower

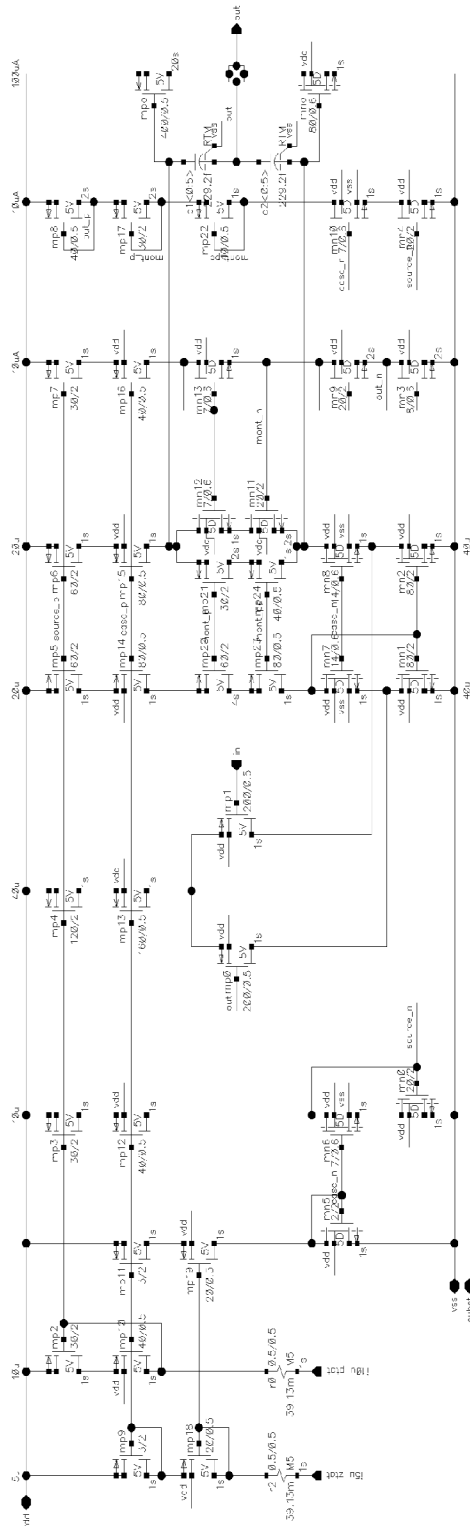


Fig. A.2: Voltage follower schematic

## A.3 Switch

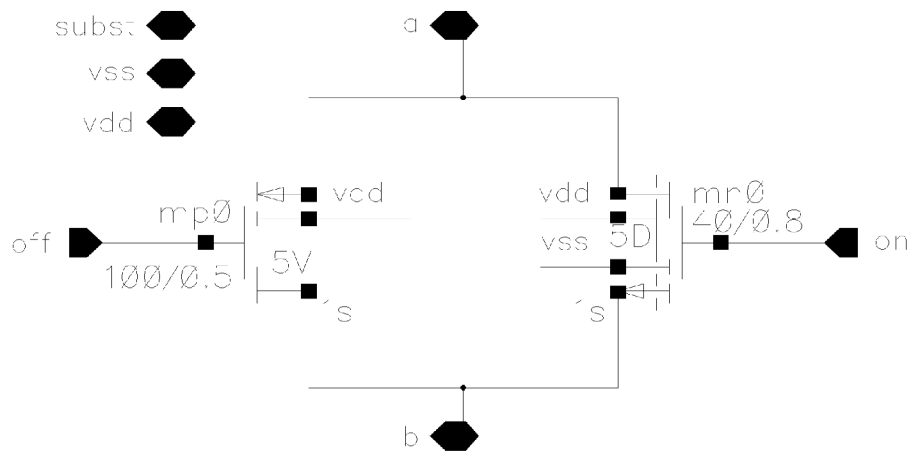


Fig. A.3: Schematic of switch in the sample and hold circuit

## B Behavioural models of the internal logic block

Listing B.1: Behavioural model of the internal logic block merging the  $\pm 10\text{V}$  and the  $\pm 2.5\text{V}$  channels.

```
MODEL dyn_logic_2p5_to_10v_no_midgains_rs { 1
  UMinLogicArray in_10v(size=18), in_2p5v(size=18); 2
  UMinLogicArray out; 3
  UMinLogic range_2p5v, range_5v, range_10v; 4
  UMinLogic use_2p5_range; 5
  UMinParamInt margin(def=50); 6
  UMinParamInt num_conv_settle(def=4); 7
  int count; }; 8
INITIALIZE { 9
  in_10v.signedInteger(); 10
  in_2p5v.signedInteger(); 11
  count = 0; } 12
SIMULATE { 13
  if ( in_10v > -32768 && in_10v < 32768 ) { 14
    count += 1; 15
    range_2p5v = 1; 16
    range_5v = 0; 17
    range_10v = 0; } 18
  else if ((in_10v < -32768) || (in_10v > 32768) ) { 19
    count = 0; 20
    range_2p5v = 0; 21
    range_5v = 0; 22
    range_10v = 1; } 23
  if (count > num_conv_settle) { 24
    out = in_2p5v; 25
    use_2p5_range = 1; } 26
  else { 27
    out = in_10v<<2; 28
    use_2p5_range = 0; }} 29
```

Listing B.2: Behavioral model of the internal logic block merging the  $\pm 10$  V and the  $\pm 1.25$  V channels.

```

MODEL dyn_logic_1p25_to_10v_no_midgains_rs {
  UMinLogicArray in_10v(size=18), in_1p25v(size=18);
  UMinLogicArray out;
  UMinLogic range_1p25v, range_5v, range_10v;
  UMinLogic use_1p25_range;
  UMinParmInt margin(def=50);
  UMinParmInt num_conv_settle(def=4);
  int count;};
INITIALIZE {
  in_10v.signedInteger();
  in_1p25v.signedInteger();
  count = 0;};
SIMULATE {
  if ( in_10v > -16384 && in_10v < 16384 ) {
    count += 1;
    range_1p25v = 1;
    range_5v = 0;
    range_10v = 0;};
  else if ((in_10v < -16384) || (in_10v > 16384) ) {
    count = 0;
    range_1p25v = 0;
    range_5v = 0;
    range_10v = 1;};
  if (count > num_conv_settle) {
    out = in_1p25v;
    use_1p25_range = 1;};
  else {
    out = in_10v<<3;
    use_1p25_range = 0;}}

```



Listing B.3: Behavioral model of the internal logic block merging the  $\pm 10\text{V}$  and the  $\pm 2.5\text{V}$  channels with gain switching algorithm.

```

MODEL dyn_logic_2p5_to_10v_midgains_rs {
  UMinLogicArray in_10v(size=18), in_2p5v(size=18);
  UMinLogicArray out;
  UMinLogicArray gain_sel;
  UMinLogic range_2p5v, range_5v, range_10v;
  UMinLogic use_2p5_range;
  UMinParamInt margin(def=50);
  UMinParamInt num_conv_settle(def=4);
  int count;
  int gain_sel_selected; };
INITIALIZE {
  in_10v.signedInteger();
  in_2p5v.signedInteger();
  count = 0; }
SIMULATE {
  if ( in_10v > -32768 && in_10v < 32768 ) {
    count += 1;
    range_2p5v = 1;
    range_5v = 0;
    range_10v = 0;
    gain_sel = 0; }
  else if ((in_10v < -32768 && in_10v > -65536) ||
    (in_10v > 32768 && in_10v < 65536) ) {
    count = 0;
    range_2p5v = 0;
    range_5v = 1;
    range_10v = 0;
    gain_sel = 1;}
  else {
    count = 0;
    range_2p5v = 0;
    range_5v = 0;
    range_10v = 1;
    gain_sel = 3; }
  if (count > num_conv_settle) {
    out = in_2p5v;
    use_2p5_range = 1; }
  else {
    out = in_10v<<2;
    use_2p5_range = 0; }}

```

Listing B.4: Behavioral model of the internal logic block merging the  $\pm 10$  V and the  $\pm 1.25$  V channels with disconnecting algorithm.

```

MODEL dyn_logic_1p25_to_10v_no_midgains_rs {
  UMinLogicArray in_10v(size=18), in_1p25v(size=18);
  UMinLogicArray out;
  UMinLogic range_1p25v, range_5v, range_10v;
  UMinLogic use_1p25_range;
  UMinParmInt margin(def=50);
  UMinParmInt num_conv_settle(def=4);
  int count;};
INITIALIZE {
  in_10v.signedInteger();
  in_1p25v.signedInteger();
  count = 0; }
SIMULATE {
  if ( in_10v > -16384 && in_10v < 16384 ) {
    count += 1;
    range_1p25v = 1;
    range_5v = 0;
    range_10v = 0;}
  else if ((in_10v < -16384) || (in_10v > 16384) ) {
    count = 0;
    range_1p25v = 0;
    range_5v = 0;
    range_10v = 1; }
  if (count > num_conv_settle) {
    out = in_1p25v;
    use_1p25_range = 1; }
  else {
    out = in_10v<<3;
    use_1p25_range = 0; }}

```

Listing B.5: Behavioral model of the internal logic block merging the  $\pm 10$  V and the  $\pm 1.25$  V channels handling sampling and connecting of virtual ground.

```

MODEL dyn_logic_1p25_to_10v_no_midgains_rs_sh { 1
  UMinLogicArray in_10v(size=18), in_1p25v(size=18); 2
  UMinLogicArray out; 3
  UMinLogic range_1p25v, range_5v, range_10v; 4
  UMinLogic use_1p25_range; 5
  UMinLogic sample; 6
  UMinLogic connect_vr_gnd; 7
  UMinParamInt margin(def=50); 8
  UMinParamInt num_conv_settle(def=4); 9
  int count; }; 10
INITIALIZE { 11
  in_10v.signedInteger(); 12
  in_1p25v.signedInteger(); 13
  count = 0;} 14
SIMULATE { 15
  if ( in_10v > -16384 && in_10v < 16384 ) { 16
    count += 1; 17
    range_1p25v = 1; 18
    range_5v = 0; 19
    range_10v = 0; 20
    sample = 1; 21
    connect_vr_gnd = 0; } 22
  else if ((in_10v < -16384) || (in_10v > 16384) ) { 23
    count = 0; 24
    range_1p25v = 0; 25
    range_5v = 0; 26
    range_10v = 1; 27
    connect_vr_gnd = 1; 28
    sample = 0; } 29
  if (count > num_conv_settle) { 30
    out = in_1p25v; 31
    use_1p25_range = 1;} 32
  else { 33
    out = in_10v<<3; 34
    use_1p25_range = 0;}} 35

```

# C The simulation results of the voltage follower

## C.1 The performance summary

Tab. C.1: Basic parameters of the voltage follower

Parameter	Symbol	Min.	Typ.	Max.	Unit
Power supply	$V_{DD}$	4.75	5.00	5.25	V
Temperature range	$\vartheta$	-55		135	°C
Current consumption	$I_{DD}$	400	250	120	μA
Input range	$V_{IN}$	0		4	V
DC Gain	$G$	40 <sup>1</sup>	102	110	dB
Phase margin	$PM$	49	66	78	°
Gain margin	$GM$	14	19	23	dB
Unity gain frequency	$UGF$	1.97 <sup>1</sup>	16.88	26.61	MHz
RMS noise	$n_{RMS}$	51	78	132	μV
Offset at 25 °C	$V_{OF}$	-38	37	100	μV
Offset temperature drift	$V_{OFdrift}$	-0.70		0.74	μV °C <sup>-1</sup>

<sup>1</sup> Value is for the  $V_{IN} = 20\text{mV}$ . This means that the output NMOS transistor is out of saturation region and thus the overall gain  $G$  decreases. This behaviour is expected.

## C.2 Temperature sweep

Tab. C.2: Corners for temperature sweep

Parameter	Symbol	Units	Values
Power supply	$V_{DD}$	[V]	4.75, 5 and 5.25
Input voltage	$V_{IN}$	[V]	0.02 and 1.25
Bias current accuracy		[%]	85, 100 and 115
Models			fnfpfrfc, fnfprsc, fnspnrnc, nominal, snfpnrnc, snspfrfc, snspsrsc

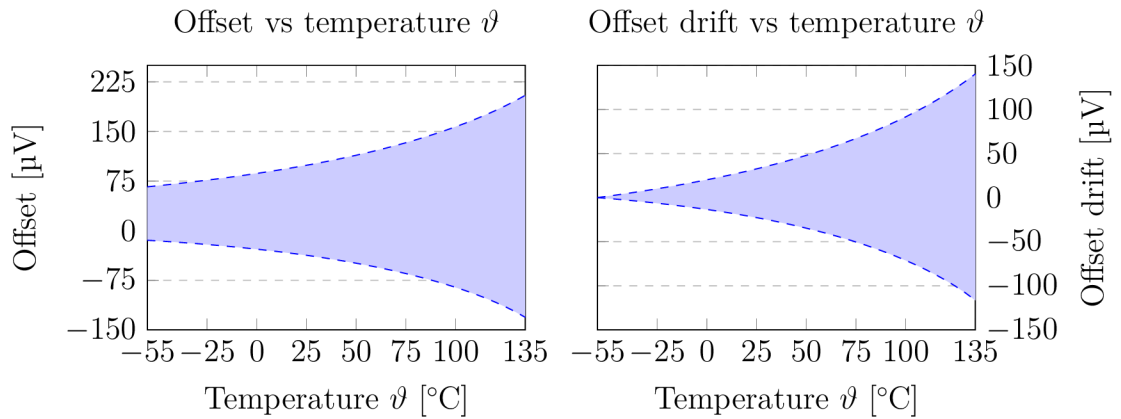


Fig. C.1: Offset and offset drift of the voltage follower versus temperature  $\vartheta$

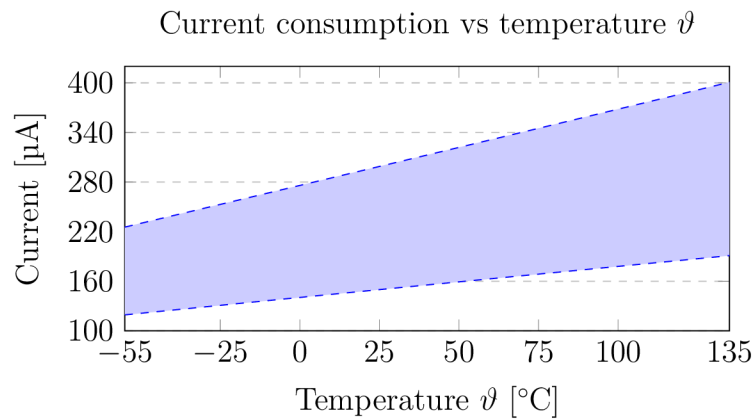


Fig. C.2: Current consumption of the voltage follower versus temperature  $\vartheta$

### C.3 Input voltage sweep

Tab. C.3: Corners for input voltage sweep

Parameter	Symbol	Units	Values
Power supply	$V_{DD}$	[V]	4.75, 5 and 5.25
Bias current accuracy		[%]	85, 100 and 115
Temperature	$\vartheta$	[°C]	-55, 27 and 135
Models			fnfpfrfc, fnfprrsc, fnspnrnc, nominal, snfpnrnc, snspfrfc, snsprrsc

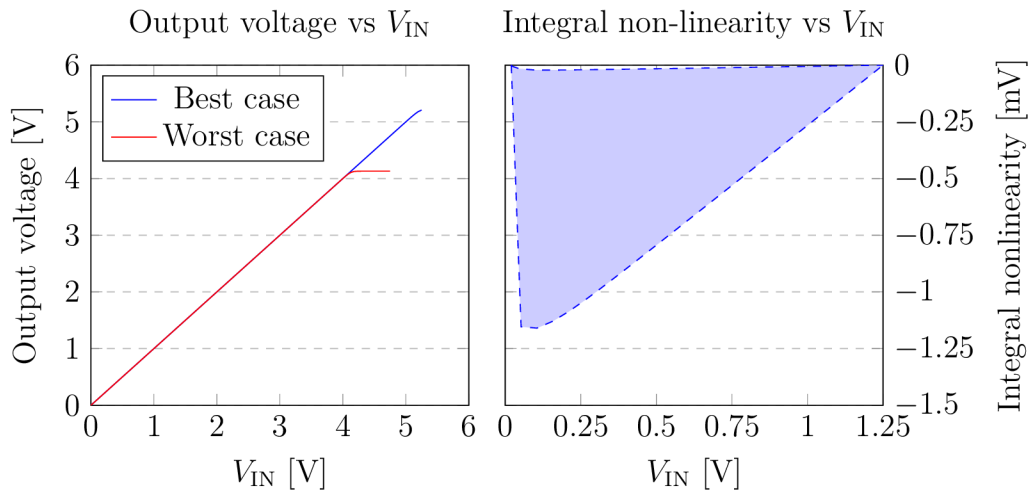


Fig. C.3: Integral non-linearity and the output voltage of the voltage follower versus the  $V_{IN}$

## C.4 Frequency sweep

Tab. C.4: Corners for frequency sweep

Parameter	Symbol	Units	Values
Power supply	$V_{DD}$	[V]	4.75, 5 and 5.25
Input voltage	$V_{IN}$	[V]	0.02 and 1.25
Bias current accuracy		[%]	85, 100 and 115
Temperature	$\vartheta$	[°C]	-55, 27 and 135
Output capacitor	C	[pF]	10
Models			fnfprfc, fnfprsc, fnsprnc, nominal, snfprnc, snsprfc, snsprsc

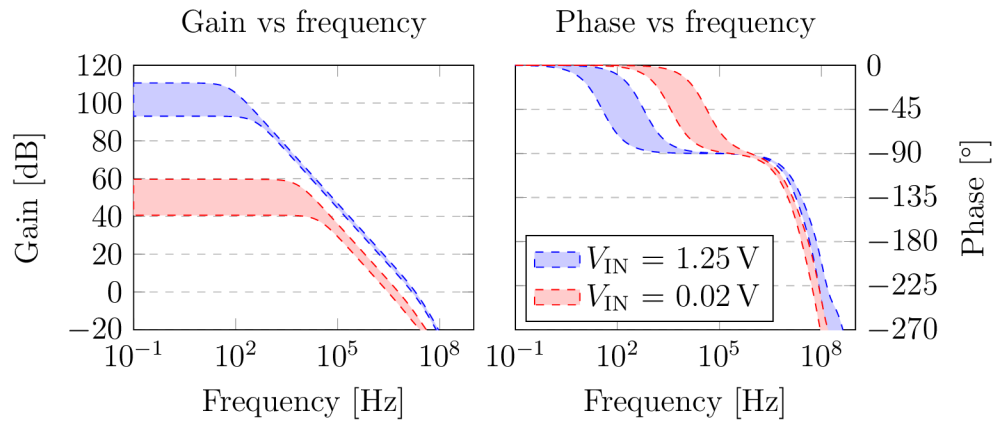


Fig. C.4: Gain and phase response of the voltage follower

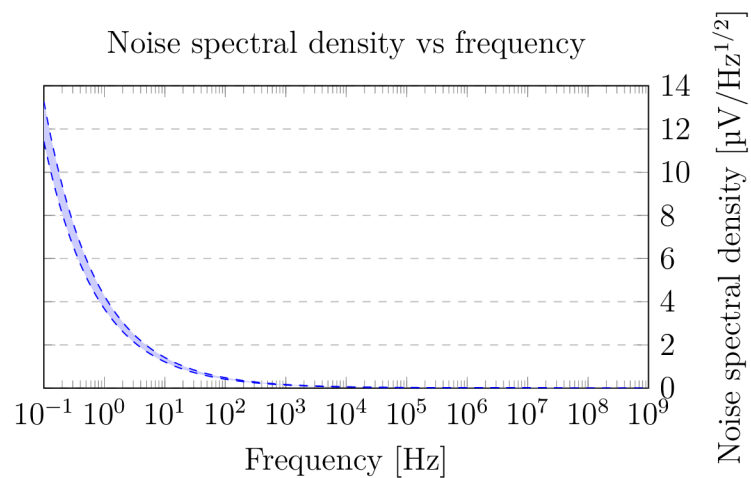


Fig. C.5: Noise performance of the voltage follower

## D Simulation results of switch

### D.1 Input voltage sweep

Tab. D.1: Corners for the  $V_{IN}$  sweep

Parameter	Symbol	Units	Values
Power supply	$V_{DD}$	[V]	4.75, 5 and 5.25
Temperature	$\vartheta$	[°C]	-55, 27 and 135
Models			fnfpfrfc, fnfpsrsc, fnspnrnc, nominal, snfpnrnc, snspfrfc, snspsrsc

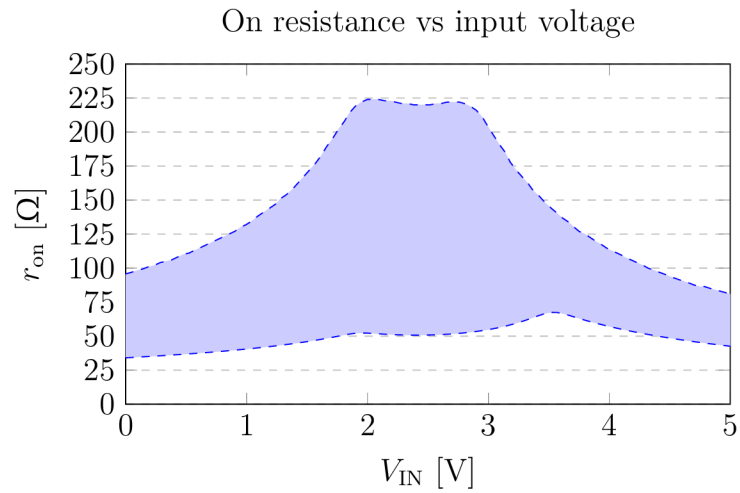


Fig. D.1: On resistance  $r_{on}$  of switch versus the  $V_{IN}$